

# Code Parallelization for Multi-Core Software Defined Radio Platforms with OpenMP

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# Overview

- Motivation
- Waveform design and OpenMP
- Case Studies and Results
- Conclusion

# Motivation

The **GPP** has become an **important** digital signal processing unit for **SDRs**

→ **GPP aided platforms**

Communication **speed** and **complexity** of modern waveforms **increases**

→ **High requirements on signal processing**

The **processing power** of GPPs increases through **parallelism** on processor level

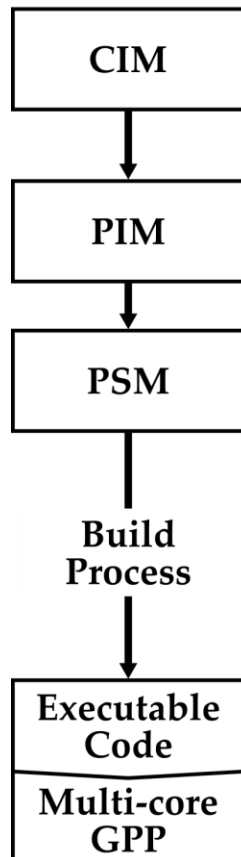
→ **Multi-core GPPs**



**Parallelization of algorithms to fully exploit the processing power of Multi-core GPPs**

# Waveform design and OpenMP

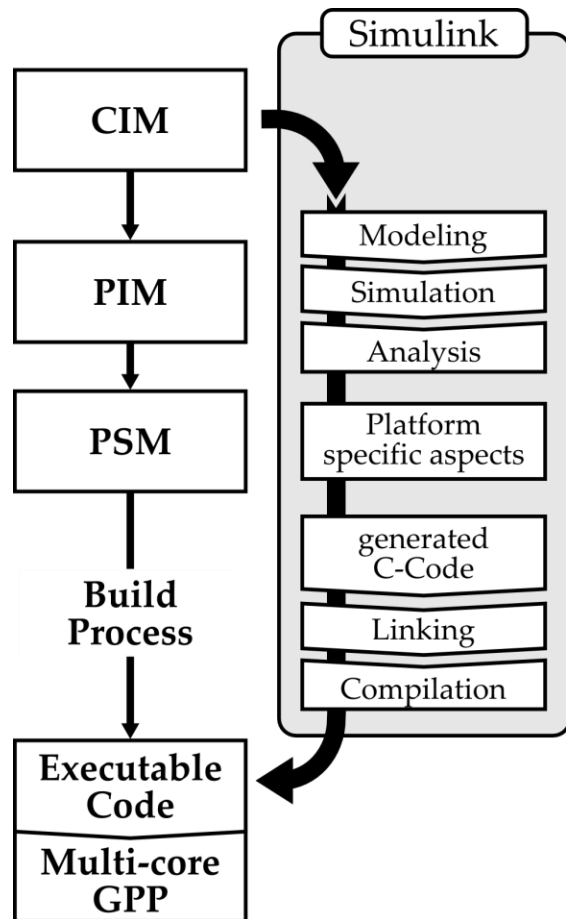
## ■ Model-based waveform design



- Derived from the Model Driven Architecture (MDA) published by the Object Management Group (OMG)
- ▶ Computation Independent Model (CIM)  
Describes the waveform requirements independent of the implementation (specification of the radio standard)
- ▶ Platform Independent Model (PIM)  
Modeling the waveform's functionality without platform specific constraints
- ▶ Platform Specific Model (PSM)  
Extending the PIM with platform specific aspects

# Waveform design and OpenMP

## ■ Model-based waveform design with Simulink



- Simulink is used as an model-based design environment
- Modeling and simulation of dynamic systems
- ▶ Signal processing elements, e.g. a digital filter, are mapped to functional blocks
- ▶ An entire system is created by interlinking the blocks

# Waveform design and OpenMP

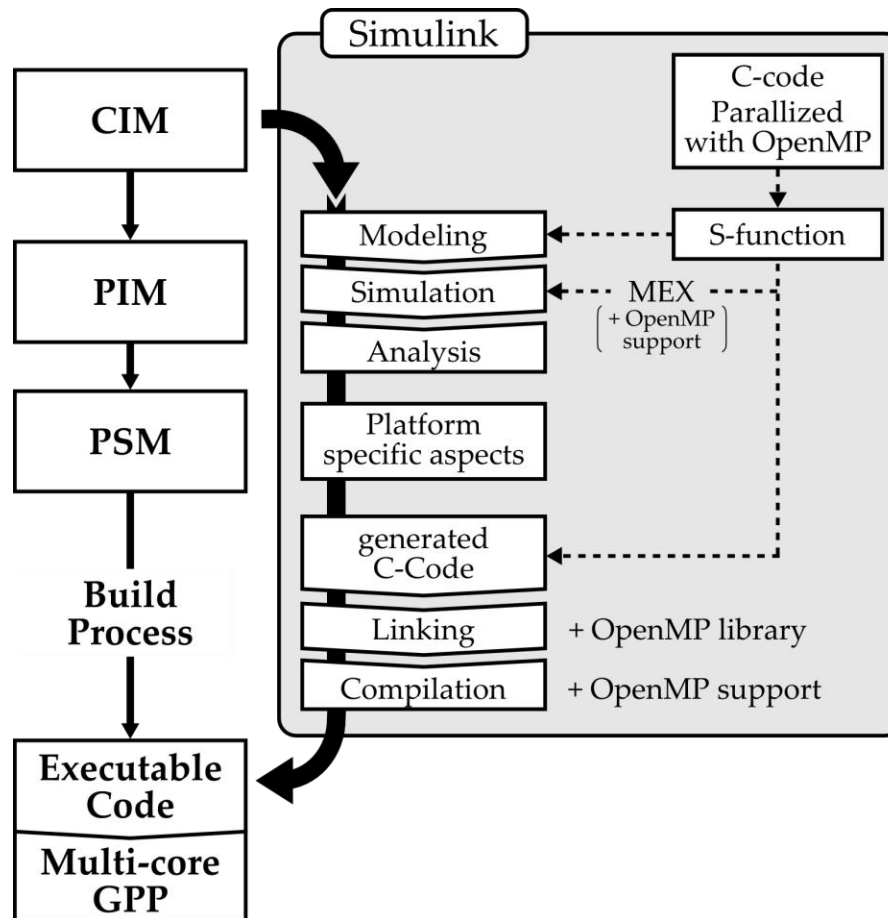
## ■ Open Multi-Processing (OpenMP)

- Application Programming Interface (API) to parallelize C/C++ and Fortran code
- Jointly developed by hardware vendors since 1997
- Open standard for shared memory multiprocessing programming
- Implemented in various compilers (e.g. GCC, Microsoft Visual Studio)
- The programming language is extended with compiler directives, functions and environment variables
- OpenMP's directives enable
  - ... to initialize and start threads
  - ... to terminate threads
  - and to share the work between them



# Waveform design and OpenMP

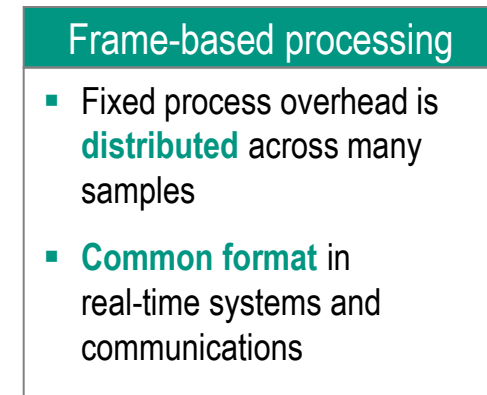
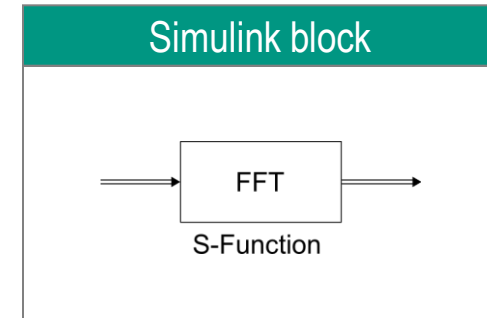
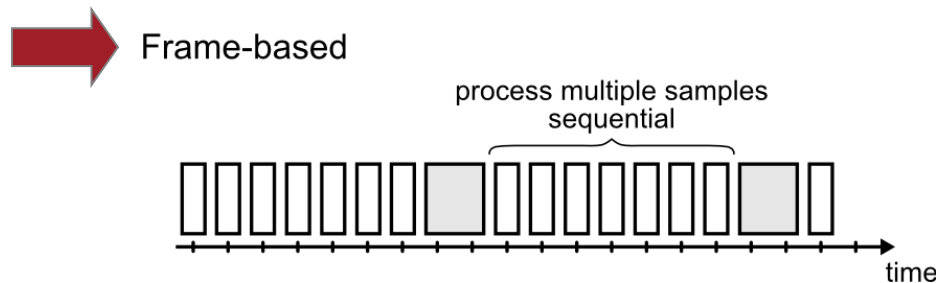
- Model-based waveform design with Simulink supported by OpenMP



- Parallelized C-code is integrated into Simulink using S-functions
- The code can already be simulated in the PIM by generating an Matlab Executable (MEX) file
- The parallelized Code is embedded in the overall model C-Code and subsequently compiled with OpenMP support

# Waveform development and OpenMP

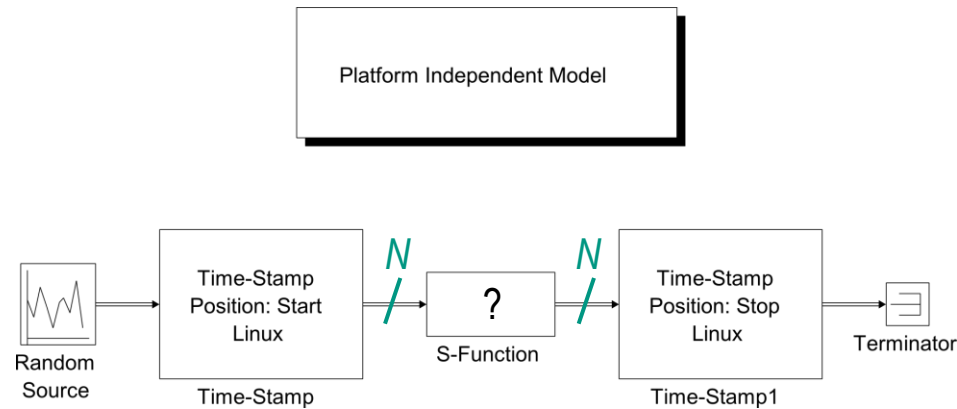
## ■ What can be parallelized?





# Simulink and OpenMP

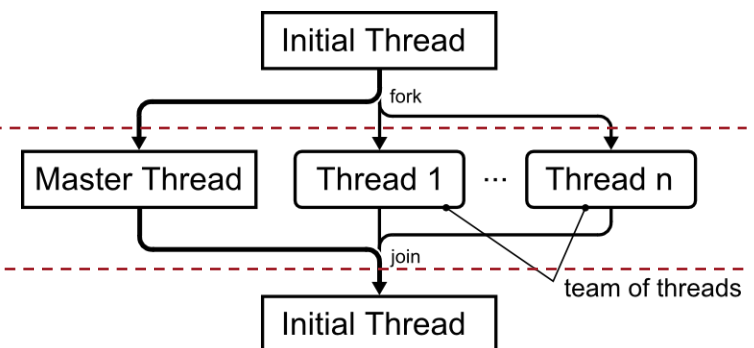
## ■ Template Model:



### Code snippet

```

1 pragma omp parallel for
2 for (i=0; i<N; i++) {
3
4   output[i] = 2.0*input[i];
5 }
  
```



# Case studies

- Test environment:
  - AMD Phenom II X4 995 processor with **four cores**
  - Matlab Simulink R2010a
  - GCC compiler 4.4.3
  - OpenMP specification 3.0
- No SDR hardware considerations → only **simulation of the PIM**
- **Number of threads is independent of the number of processing cores**
  - ... but, using more threads than available cores will dramatically reduce the performance
  - Number of threads will be varied from 1 to 4
- Simulink frame length will be  $N=2^k$ , whereas  $k=3,4,\dots,13$



# Case studies

## ■ Figures of merit

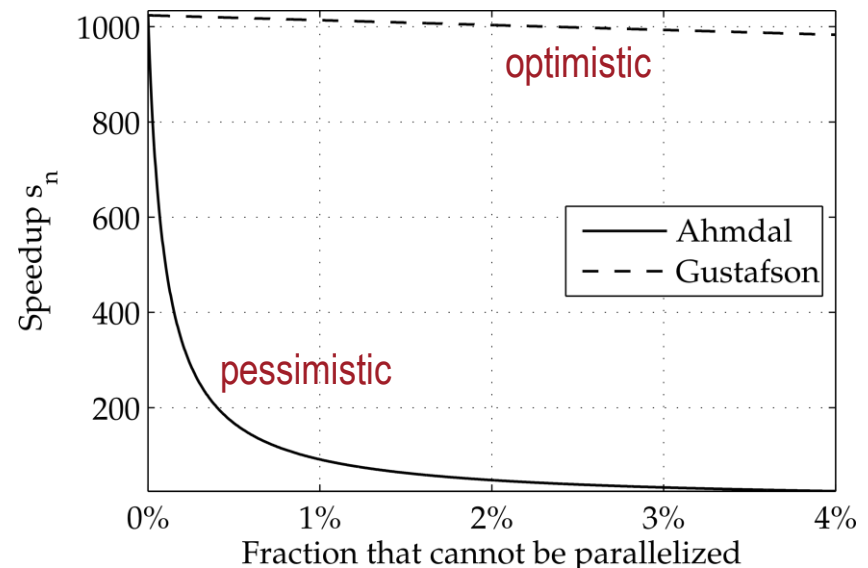
■ Speedup:

$$s_n = \frac{t_1}{t_n}$$

$t_n$ : duration of the application using  $n$  threads

■ Efficiency:

$$e_n = \frac{s_n}{n}$$



# Case studies

- CS1: Elementary DSP operations
  - Implementation

$$c(i) = a(i) + b(i), \quad i = 0, \dots, N - 1$$

$$c(i) = a(i) \cdot b(i)$$

$$c(i) = |z(i)|^2$$

$$c(i) = \angle z(i)$$

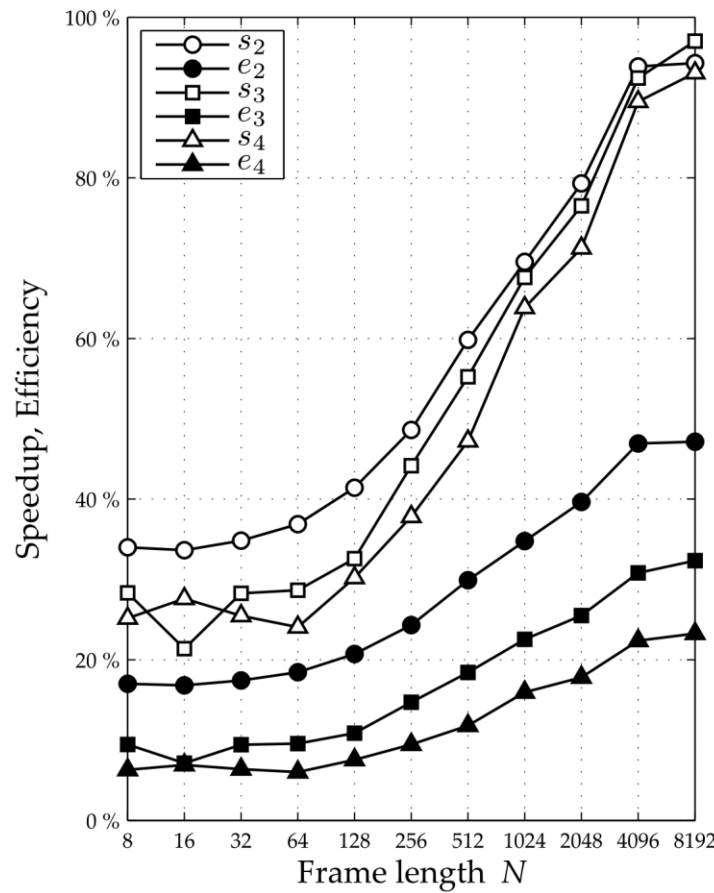
$$c = \sum_{i=0}^{N-1} a(i) \cdot b(i)$$

No data dependencies  
within the equations!



# Case studies

- CS1: Elementary DSP operations
  - Results



Parallelized code is **slower** than the serial one!

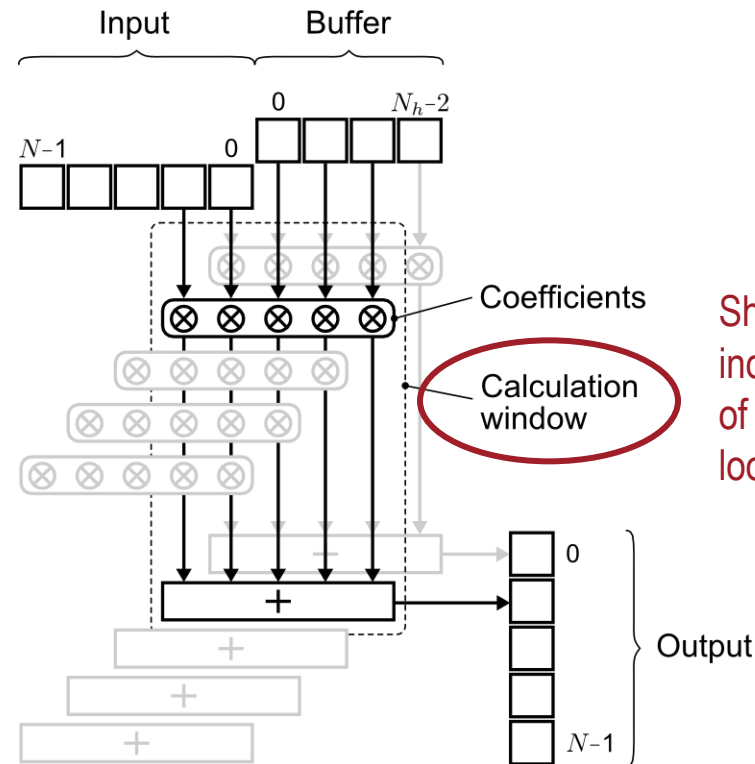
Magnitude-squared



# Case studies

- CS2: FIR Filter
  - Implementation

$$y(i) = \sum_{k=0}^{N_h-1} h(k)x(i-k)$$



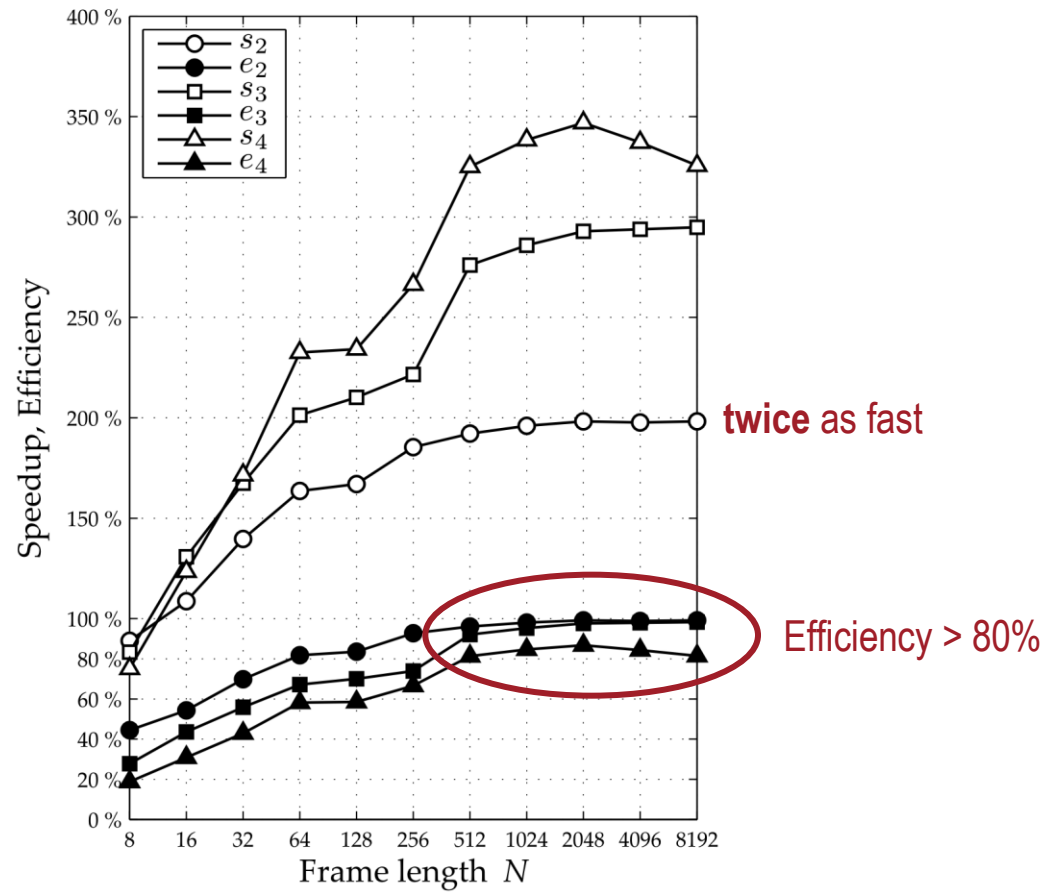
Should be independent of the current loop index



# Case studies

## ■ CS2: FIR Filter

### ■ Results

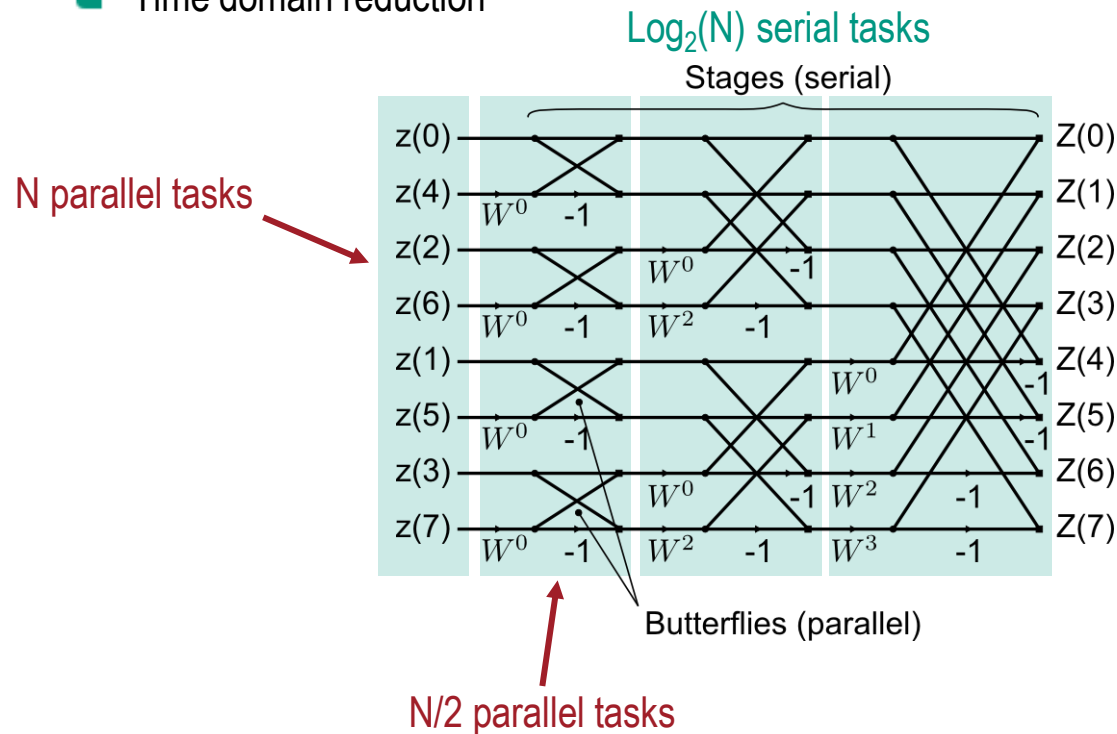


# Case studies

## CS3: FFT

### Implementation

- Length N
- Radix-2 method
- Time domain reduction



twiddle factor:

$$W^n = e^{-j2\pi \frac{n}{N}}$$

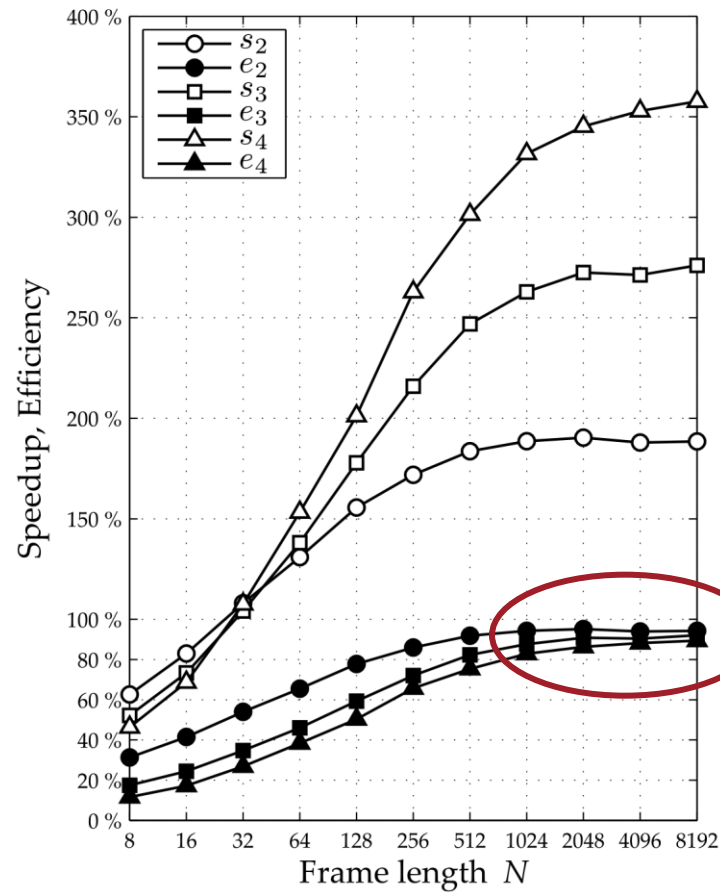




# Case studies

## CS3: FFT

### Results



Efficiency > 80%

# Case studies

## ■ Results

- Including OpenMP (parallelized code) into an existing model-based waveform design environment is **possible**
- Using OpenMP to parallelize code is **simple**
- ...but, **data dependencies** within an algorithm have to be identified and removed at first
- In most cases, this means a complete re-structuring of the code
- The **computational complexity** has to dominate the processing overhead, caused by the thread scheduling
- ...but, once computational complex algorithms are parallelized, their **speedup scales** with the number of threads (number of processing cores)

# Thank you for your attention!

## Q&A