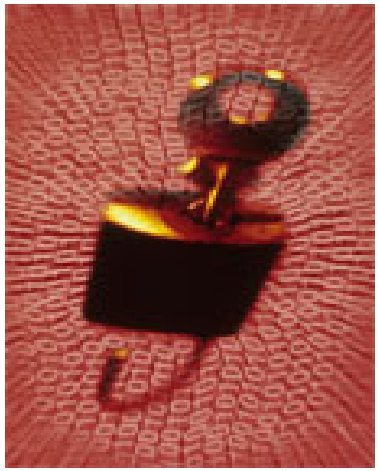
International Tactical Radio Security Services (IRSS) API

Technical Overview



2 Dec 2011

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Meeting Agenda

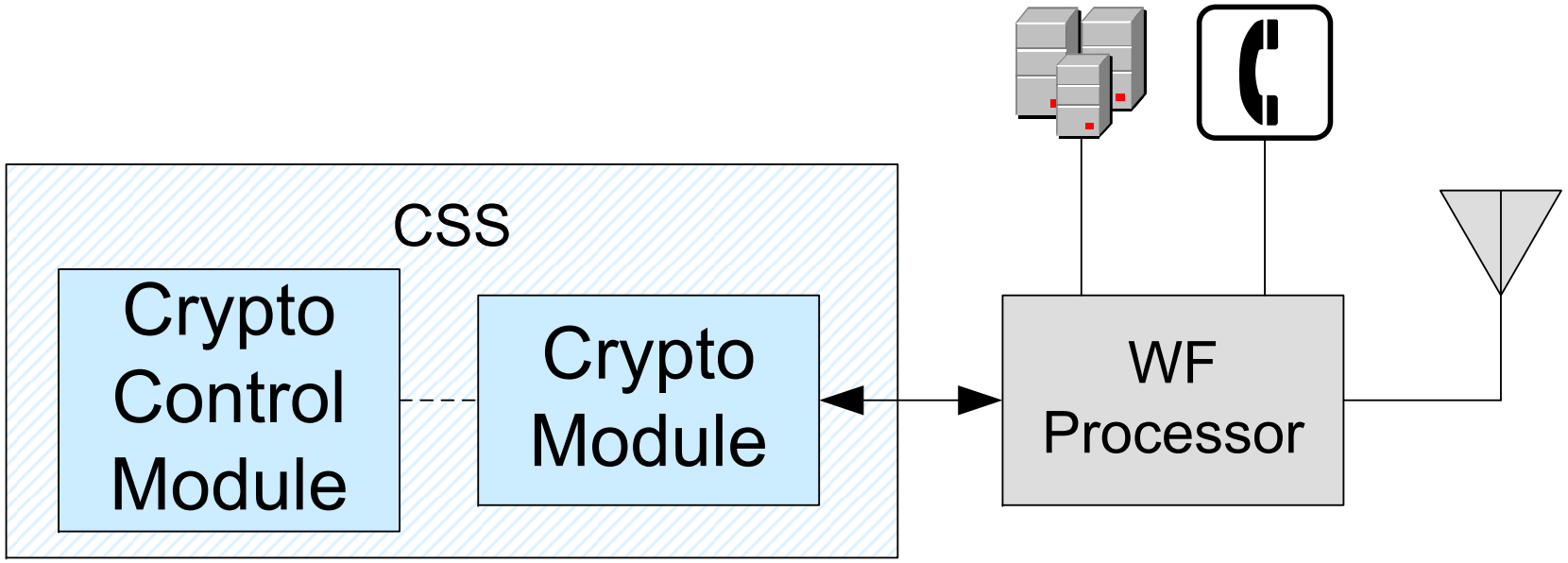
- **Radio Topologies**
- **Control Module**
  - Channel Management Interface
  - Certificate Management Interface
  - Key Management Interface
- **Infosec Module**
  - Cryptographic Channel Interfaces
  - TRANSEC Channel Interface
- **Bypass Module**
  - Bypass Channel Interfaces
- **IandA Module**
  - IandA Channel Interfaces
  - Random Interface
- **Protocol Module**
  - Protocol Channel Interfaces

Radio Topologies

Radio Topologies

Simple Commercial Topology

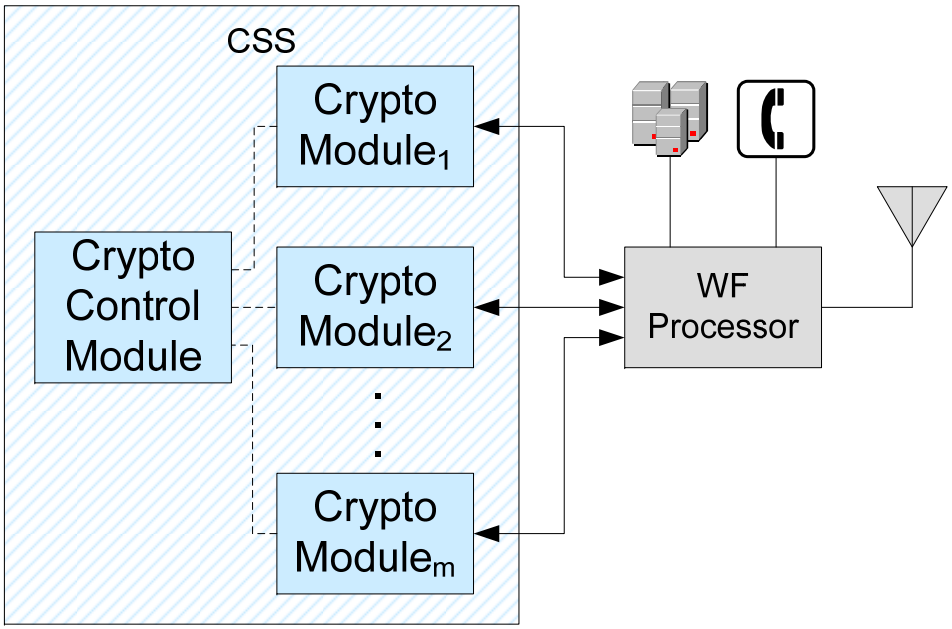
- **Single WF processor**
- **Single Security Domain**
- **Single Crypto Module**
- **Single Crypto Control Module (separate or not from crypto module)**



Radio Topologies

Constrained Crypto Topology (uncommon)

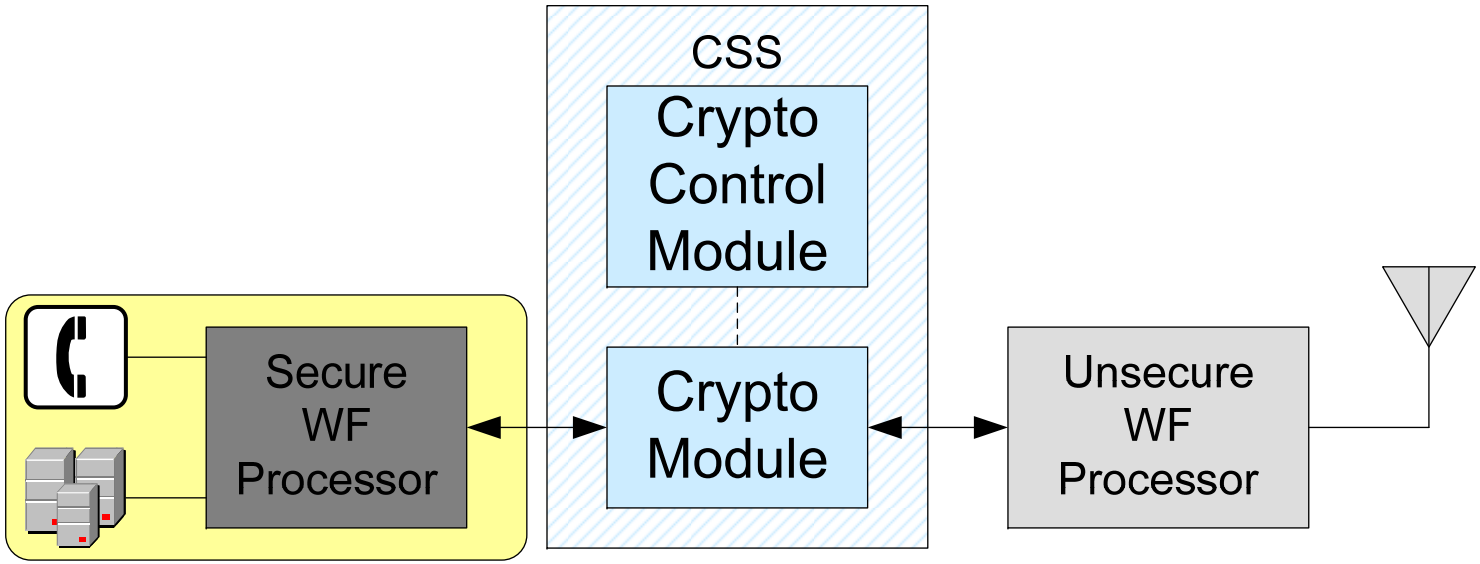
- **Single WF processor, possibly multiple waveforms / channels**
- **Single Security Domain**
- **Multiple Crypto Modules**
- **Single Crypto Control Module**



Radio Topologies

Standard Military Topology

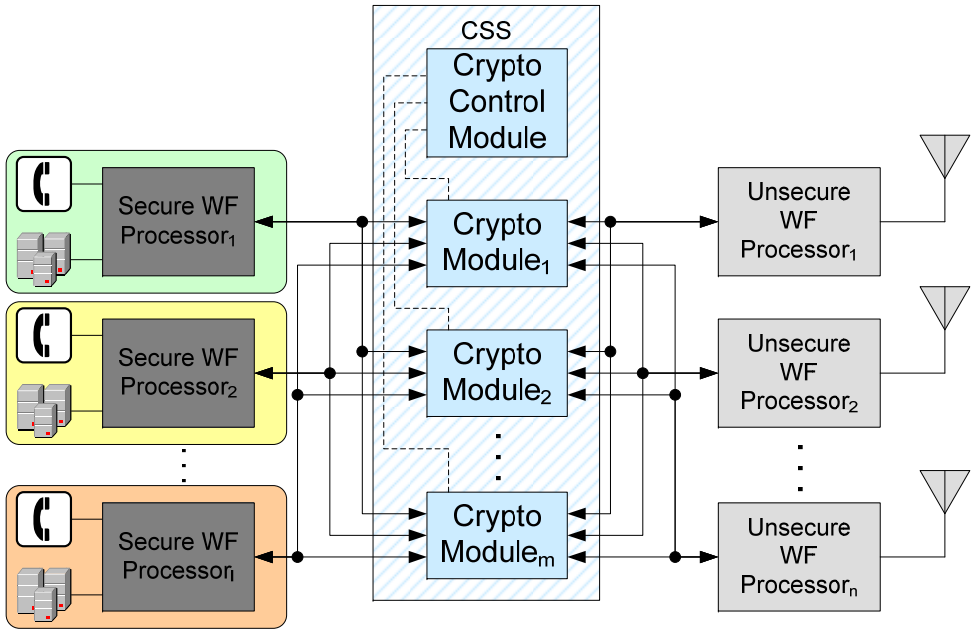
- **Separate Secure and Unsecure WF Processors**
- **Two Security Domains – plaintext, ciphertext**
- **Single Crypto Module**
- **Single Crypto Control Module (separate or not from crypto module)**



Radio Topologies

Multichannel Military Topology

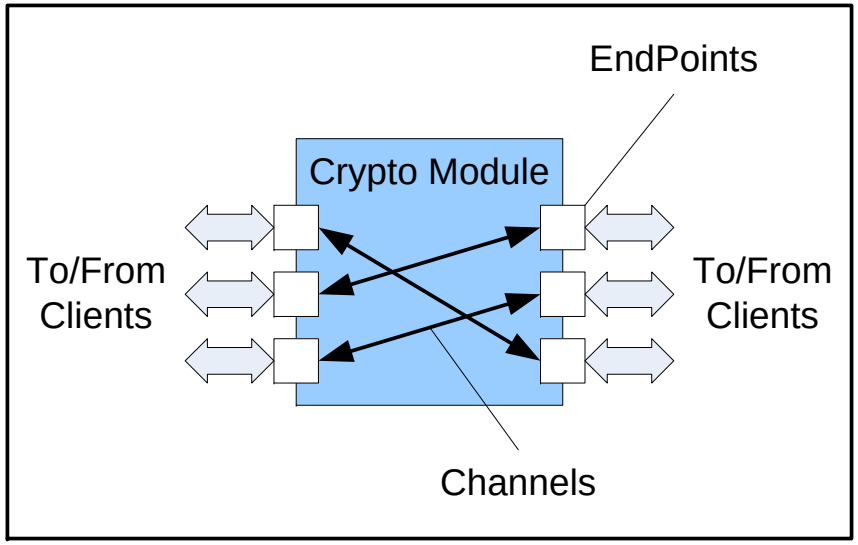
- **Separate Secure and Unsecure WF Processors**
- **Multiple Security Domains on plaintext side**
- **Multiple Crypto Modules**
- **Single Crypto Control Module (shared key management, etc)**
- **Some form of routing topologies between WF processors and Crypto modules**



Control Module:
Channel Management

Channel Management

- **What is a channel?**
  - A communication path to/from the security subsystem defined by:
    - the crypto module (CM) providing the service,
    - the access points (called endpoints) used to interface with the CM,
    - service specific configuration information
- **Types of Channels Created and Managed by the API:**
  - Cryptographic Channels
  - TRANSEC Channels
  - Bypass Channels
  - Integrity and Authentication Channels
    - Hash Channels
    - MAC Channels
    - Signature Channels
    - Signature Verification Channels
  - Protocol Channels

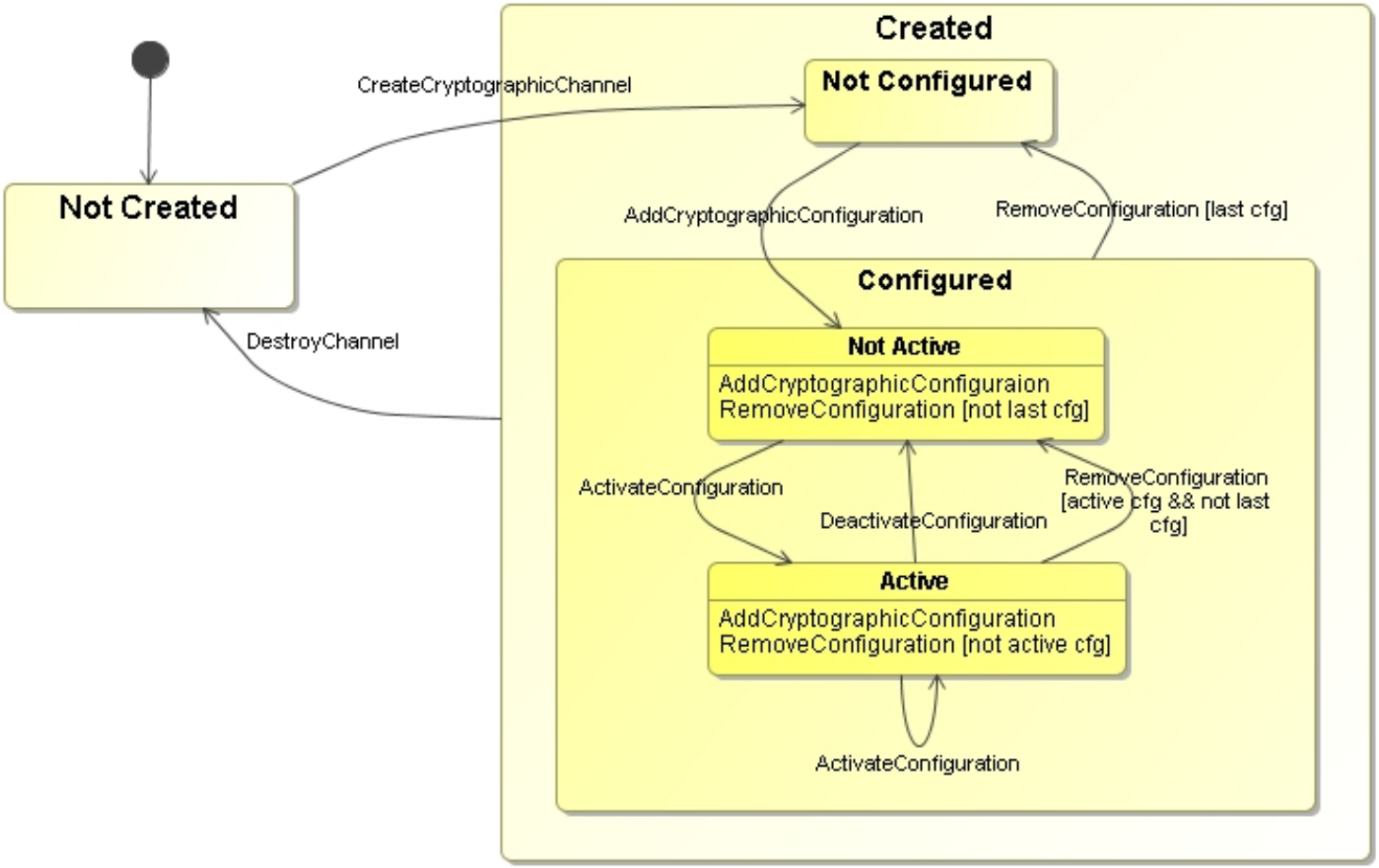


Channel Management

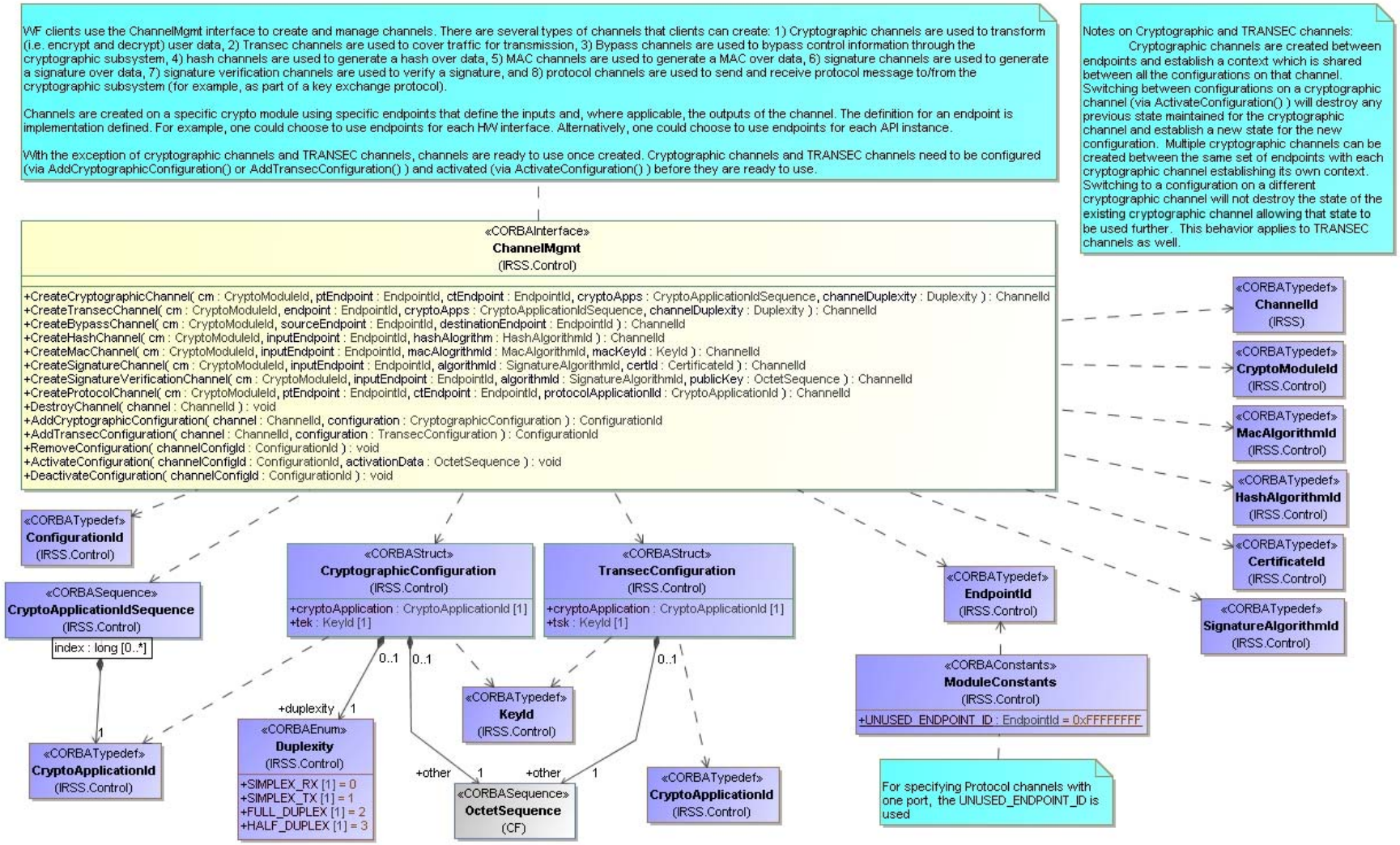
- **Channel Creation:**
  - Done between endpoints on a CM. Definition of endpoints is implementation defined. Examples include:
    - IRSS IDL API instance (e.g. “Port”)
    - Physical HW interfaces into a CM
    - IP address
  - Allocates cryptographic resources for the channel
  - Establishes a cryptographic context for state management
- **Channel Destruction:**
  - Releases cryptographic resources for reuse by another client.
- **Special considerations for Cryptographic and TRANSEC channels**
  - Supports multiple configurations per channel
    - A client must activate a configuration to use it.
    - Only one configuration can be active at a time
    - Activation of a new configuration loses the context of the previous configuration
  - If you need to maintain multiple simultaneous contexts, you should create multiple channels (could use same endpoints)
    - e.g. TDMA stream-based waveforms

Channel Management

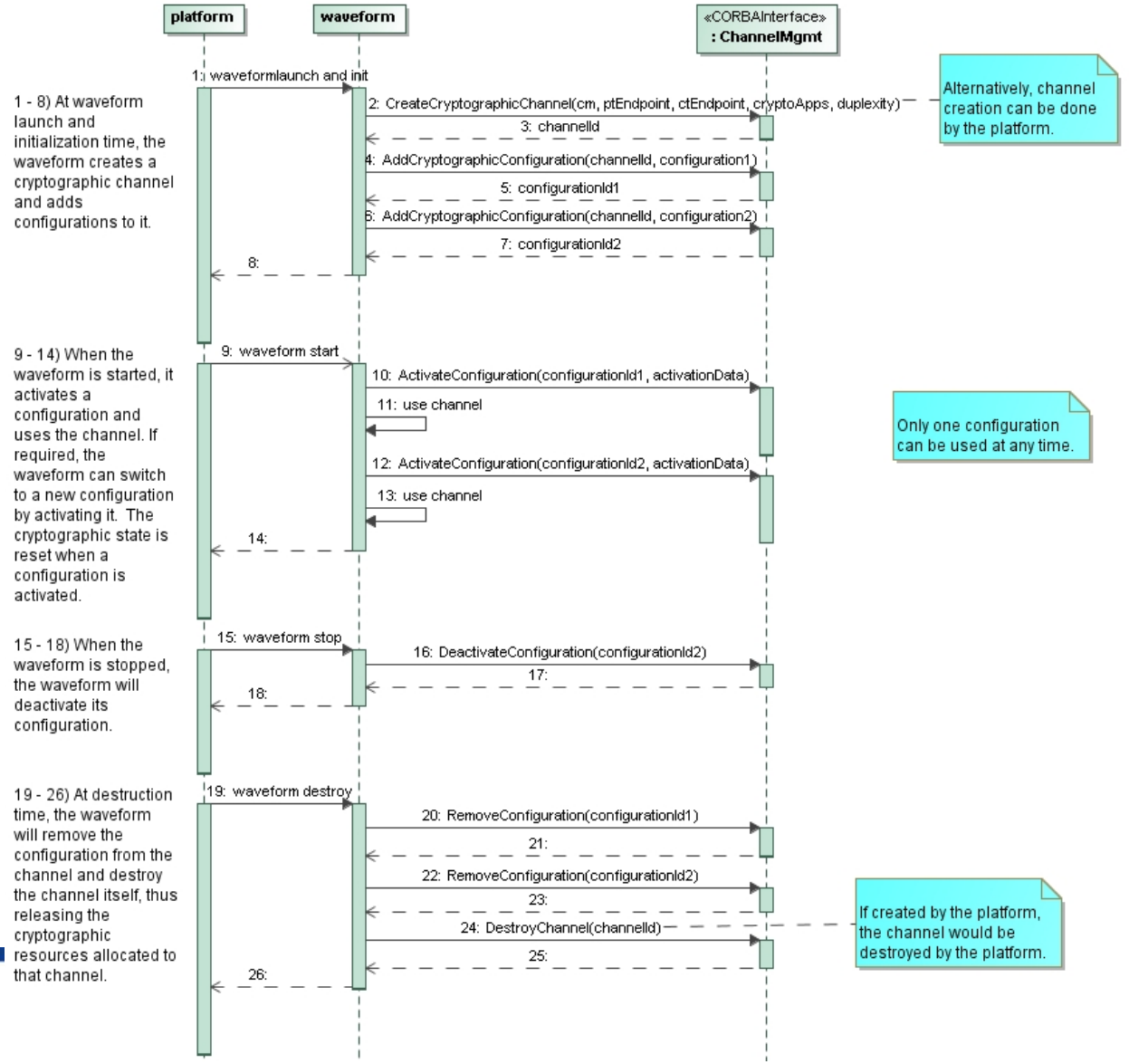
Cryptographic Channel Lifecycle



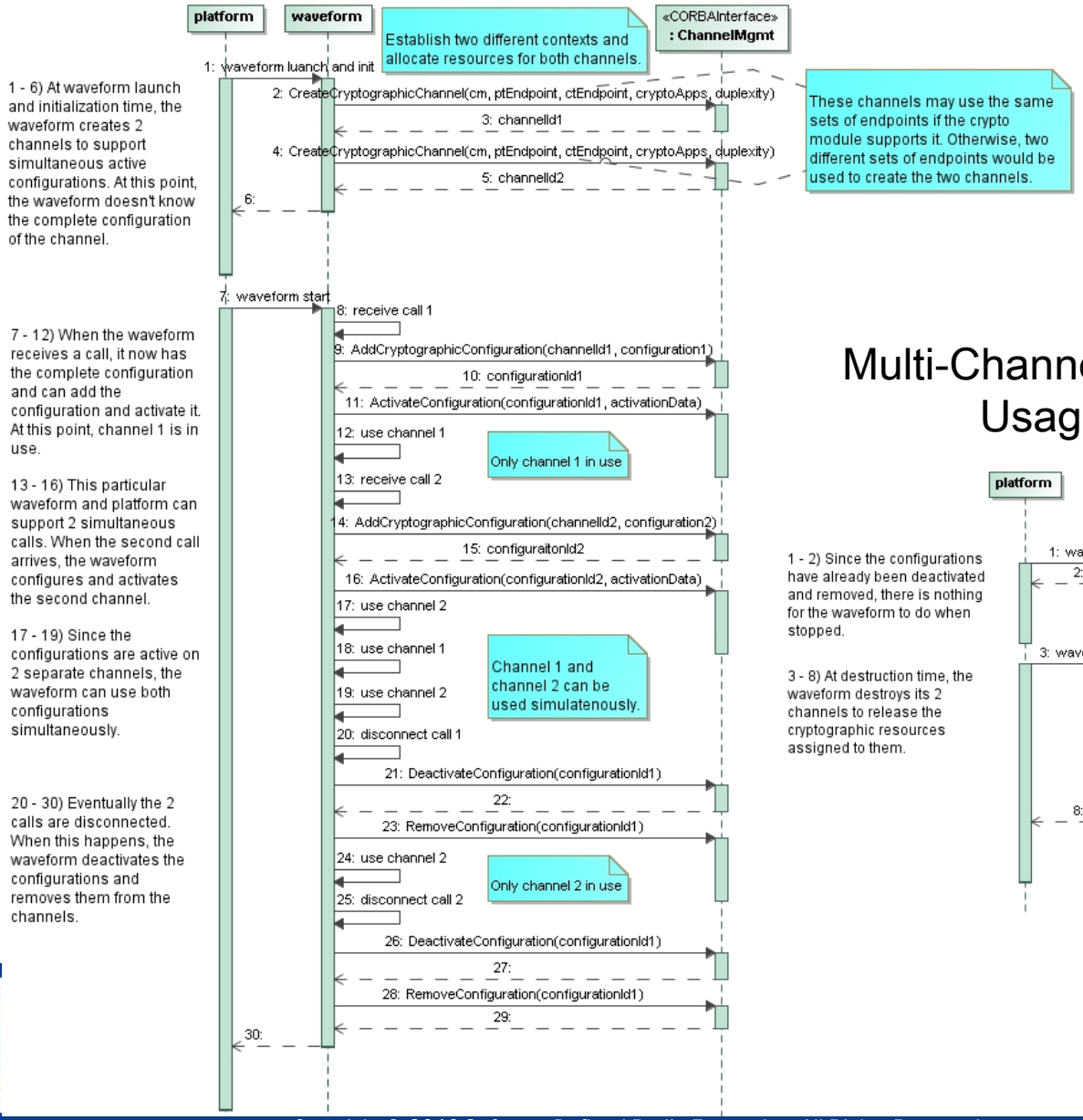
Channel Management



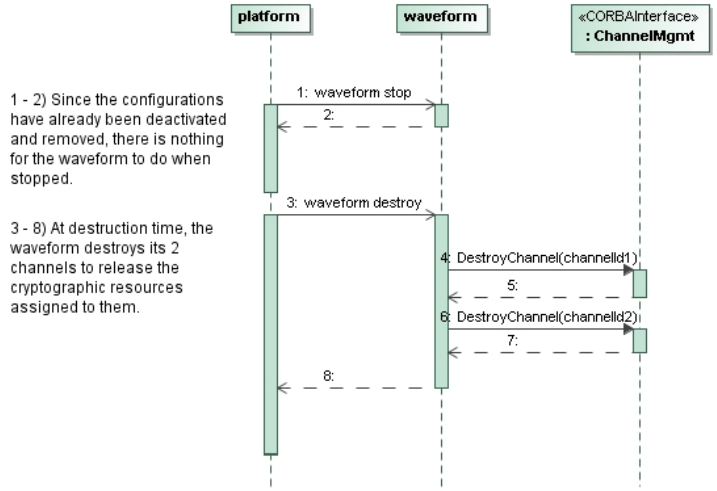
Channel Management – Single Channel



Channel Management – Multichannel

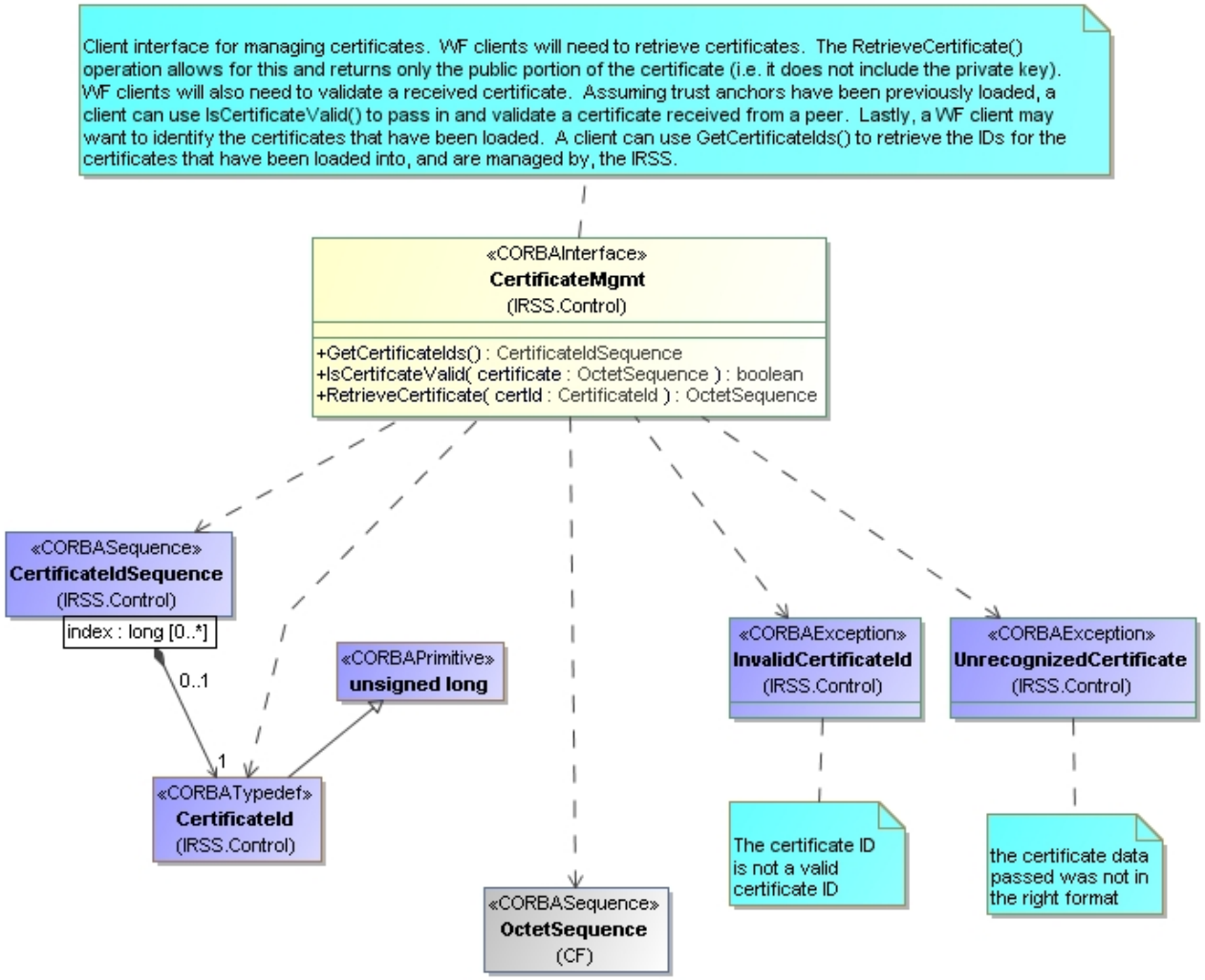


Multi-Channel Management Usage (cont.)



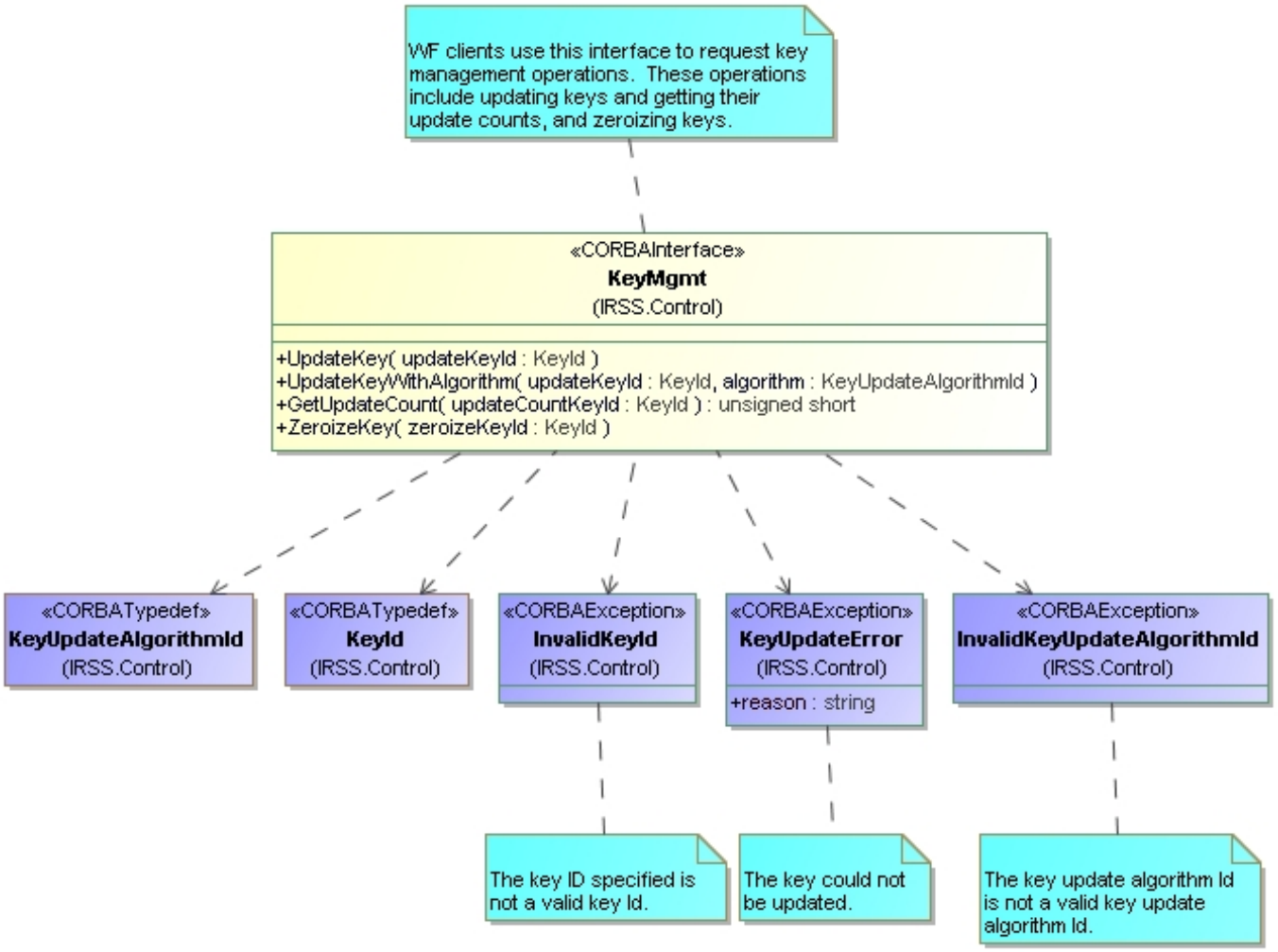
Control Module:
Certificate Management

Certificate Management



Control Module:
Key Management

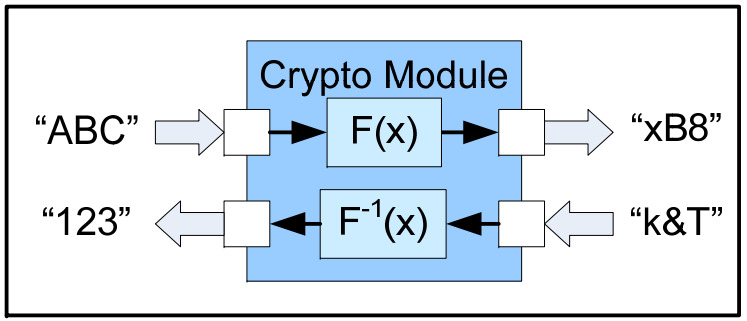
Key Management



INFOSEC Module:
Cryptographic Channels

Cryptographic Channels

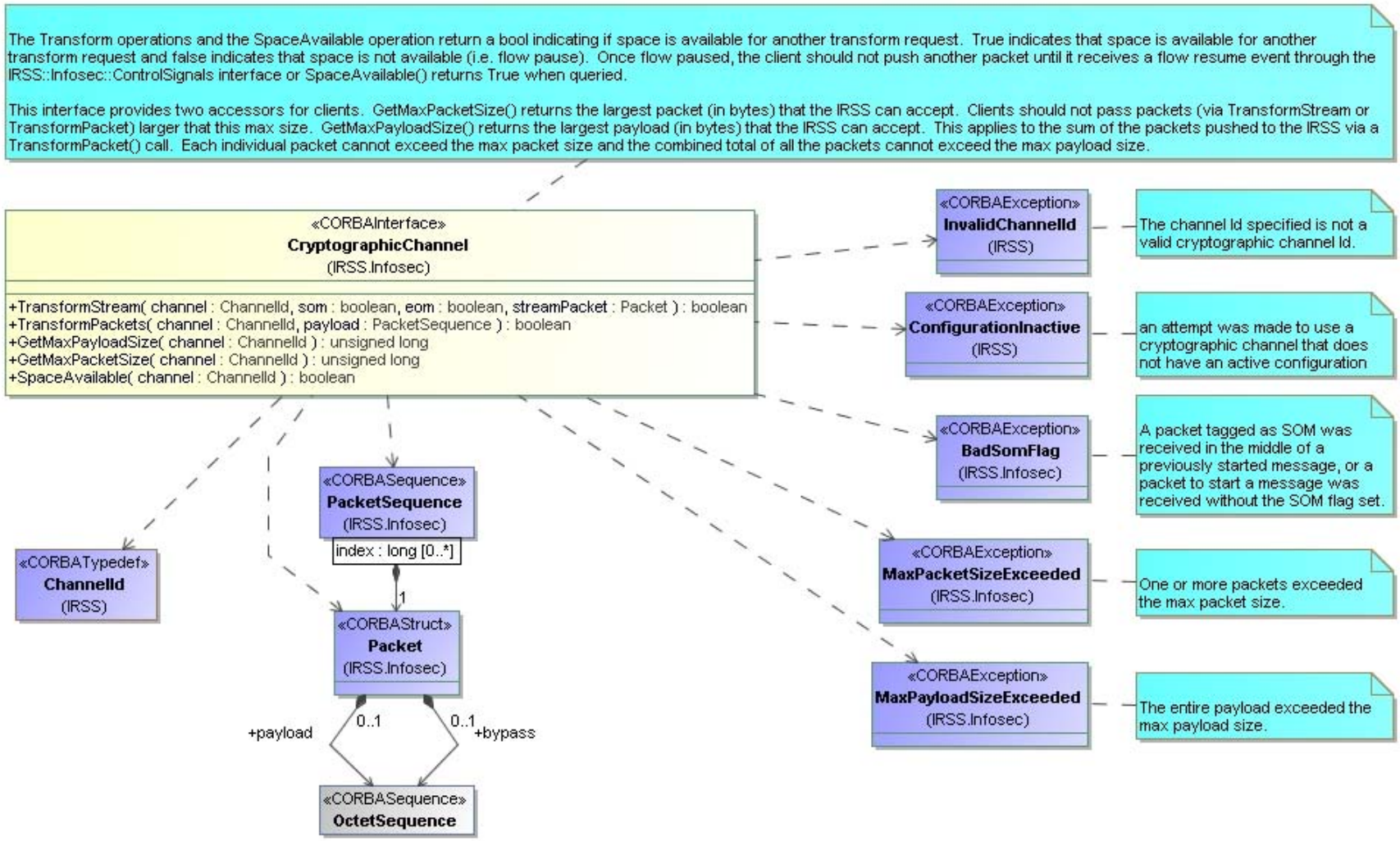
- **Used to encrypt/decrypt user data via transform requests**
  - Port connections distinguish encrypt requests from decrypt requests
    - Operation is the same: e.g. TransformStream(…)
- **API defines *Channel* and *Consumer* interfaces for both the IRSS and waveform clients, respectively**
- **Two types of transformations: streaming and packet-based**
  - Streams are generally long "messages" processed across multiple calls to the security subsystem
    - Tagged with SOM and EOM to delimit start and end of messages
    - Cryptographic state is maintained across calls
    - Use cases: legacy circuit-switched waveforms, file encryption/decryption
  - Packets are short, self-contained data bundles processed as a unit
    - Multiple packets processed via a single transform request
    - Key selection could vary from packet to packet
    - Use cases: networking waveforms



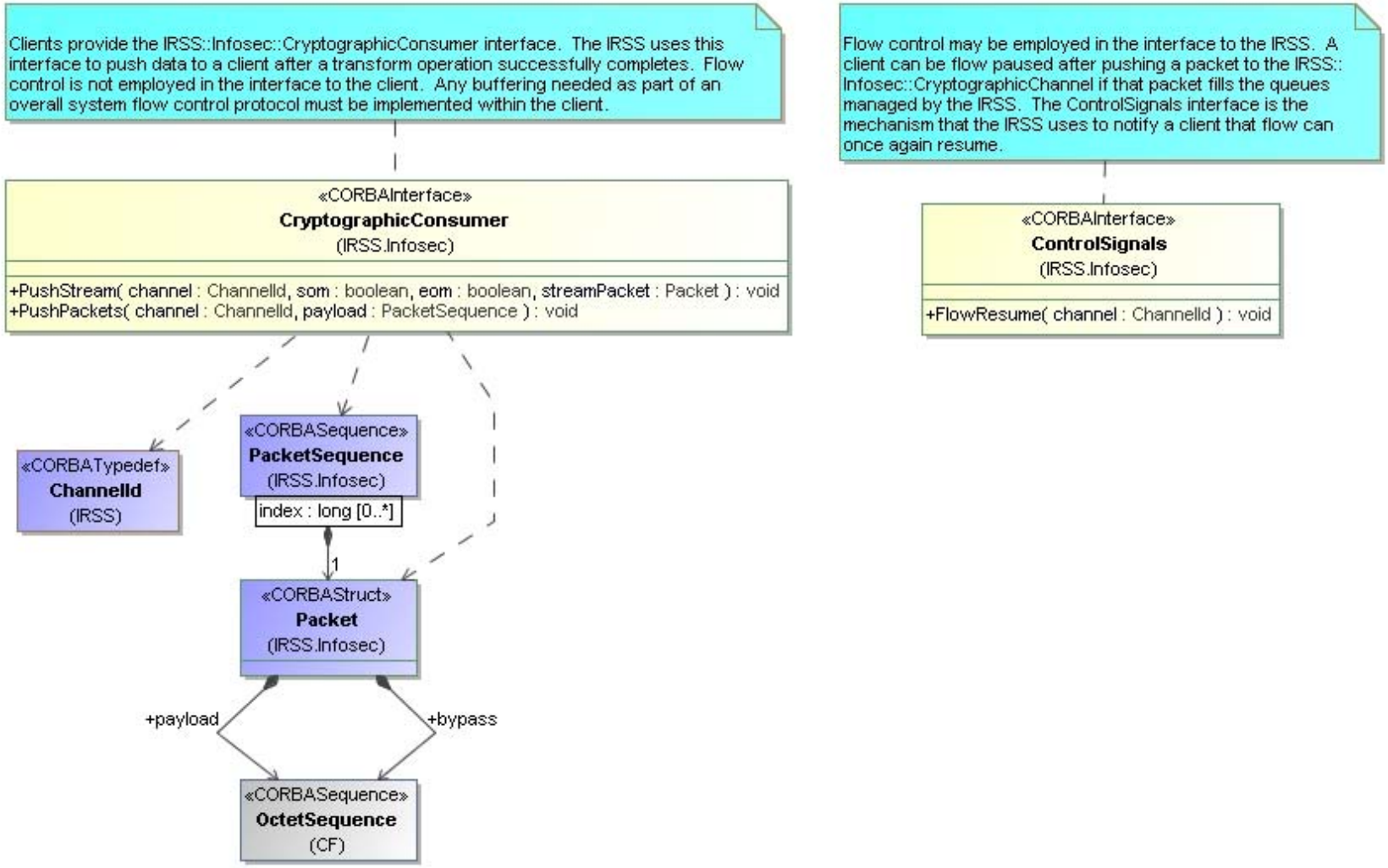
Cryptographic Channels

- **Flow control to the crypto module is defined**
  - Patterned after public JTRS APIs
  - "Space Available" boolean enables flow control via return value
  - Control signal back to client indicates resume
- **Flow control to the waveform client is not defined**
  - RSS can flow pause the waveform, but not vice versa
  - In most cases, waveform is designed at a system level to unconditionally accept the crypto's output
  - Waveform ⇔ Waveform control flows can be instituted if full flow control is required

Cryptographic Channels - Provider

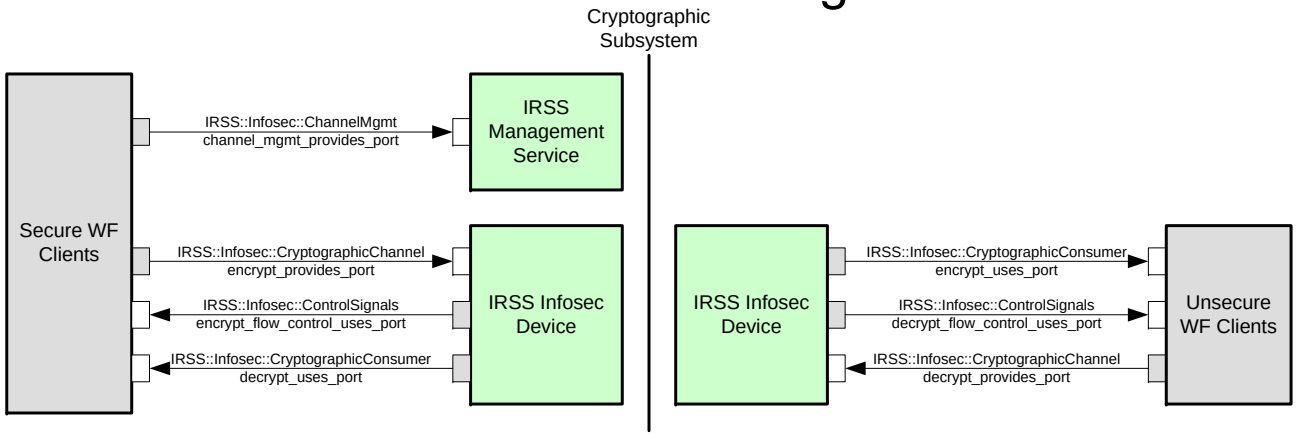


Cryptographic Channels - Client

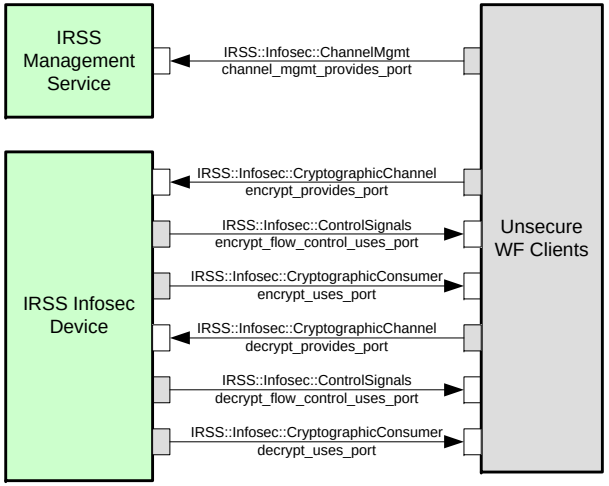


Cryptographic Channels

Two-Sided Port Diagram



One-Sided Port Diagram

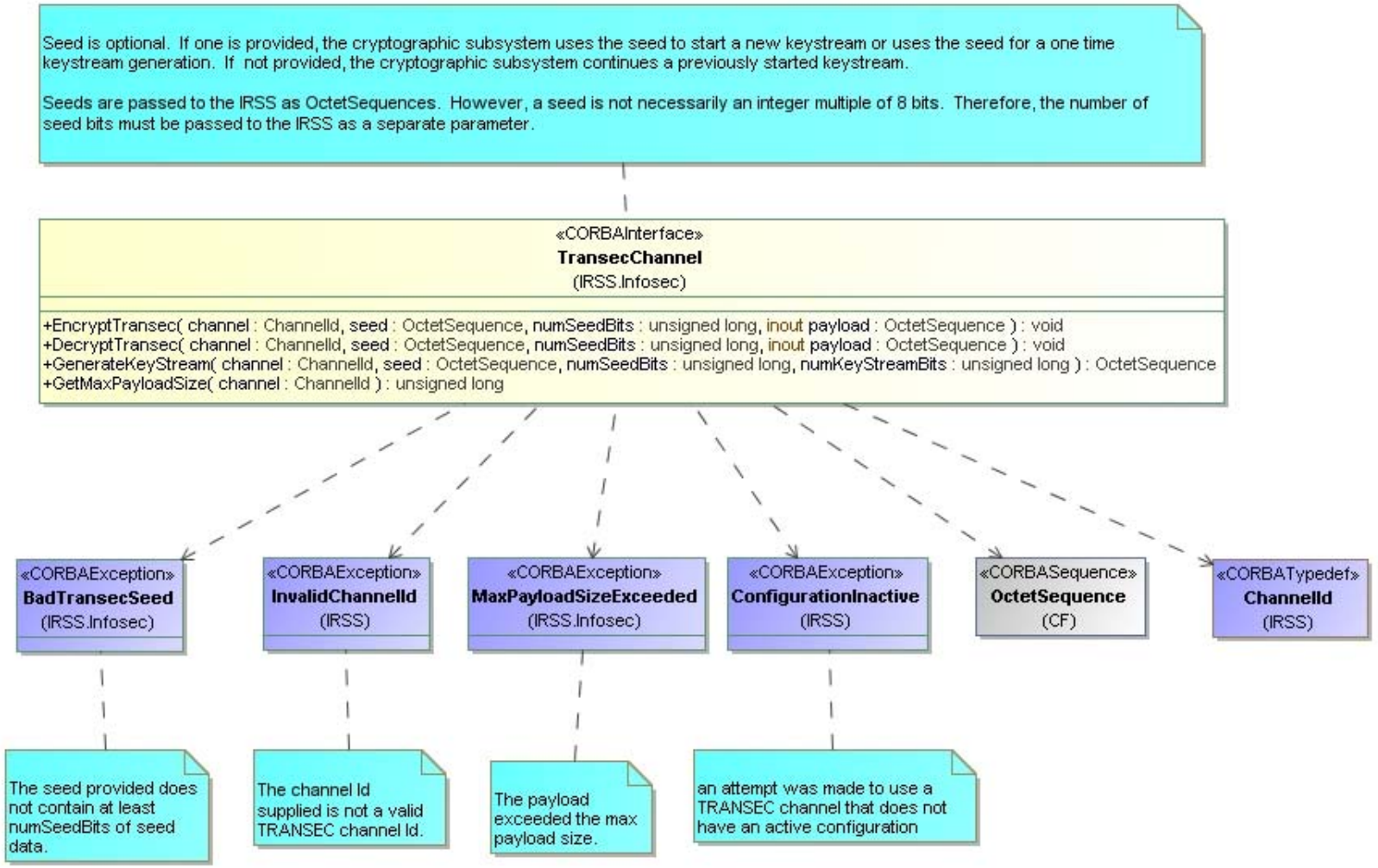


INFOSEC Module:
TRANSEC Channels

TRANSEC Channels

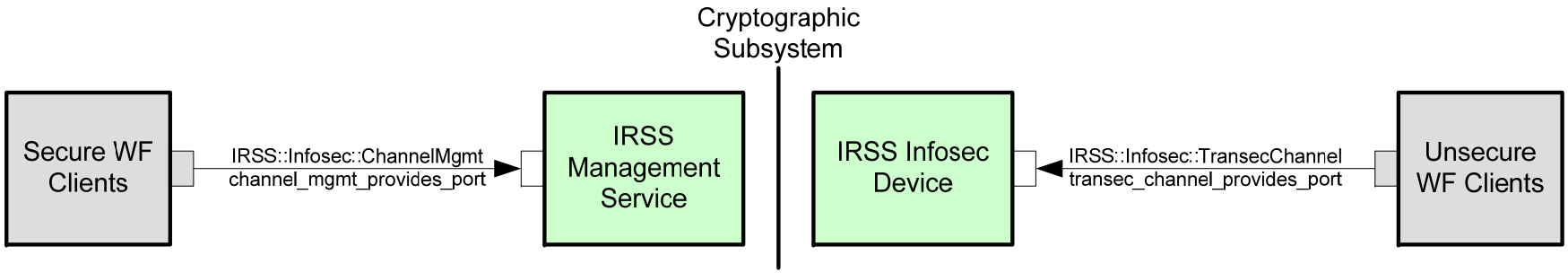
- **Used to cover the *means* of information transfer, not the information itself**
- **Includes support for:**
  - keystream generation – returns a sequence of bits, based on a seed, used by the waveform to manipulate a transmission
  - TRANSEC encryption/decryption – interface functions similarly to encryption, in that information is provided, manipulated by the cryptographic application, and returned.
- **Seed is optional**
  - If provided (typical case), used to start a TRANSEC request (e.g. keystream generation) or for a one time TRANSEC request
  - If not provided, used to continue a TRANSEC request

TRANSEC Channels

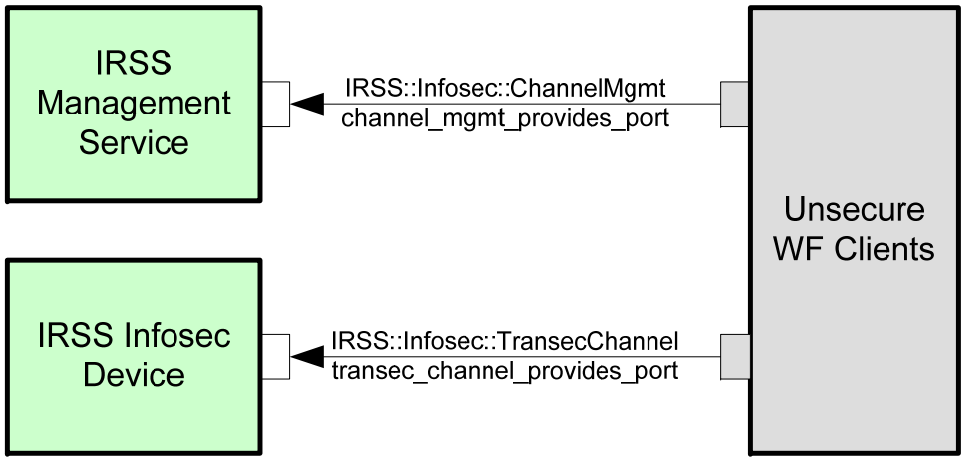


TRANSEC Channels

Two-Sided Port Diagram



One-Sided Port Diagram



TRANSEC Channels - Usage

Via ChannelMgmt inteface:
1) Create a Transec channel. This allocates the cryptographic resources and returns the channel Id to use.

3 - 6) Add and activate the Transec configuration

Via BypassChannel inteface:
7 - 8) PT side bypasses the transecChId to CT side using a (previously created) bypass channel.

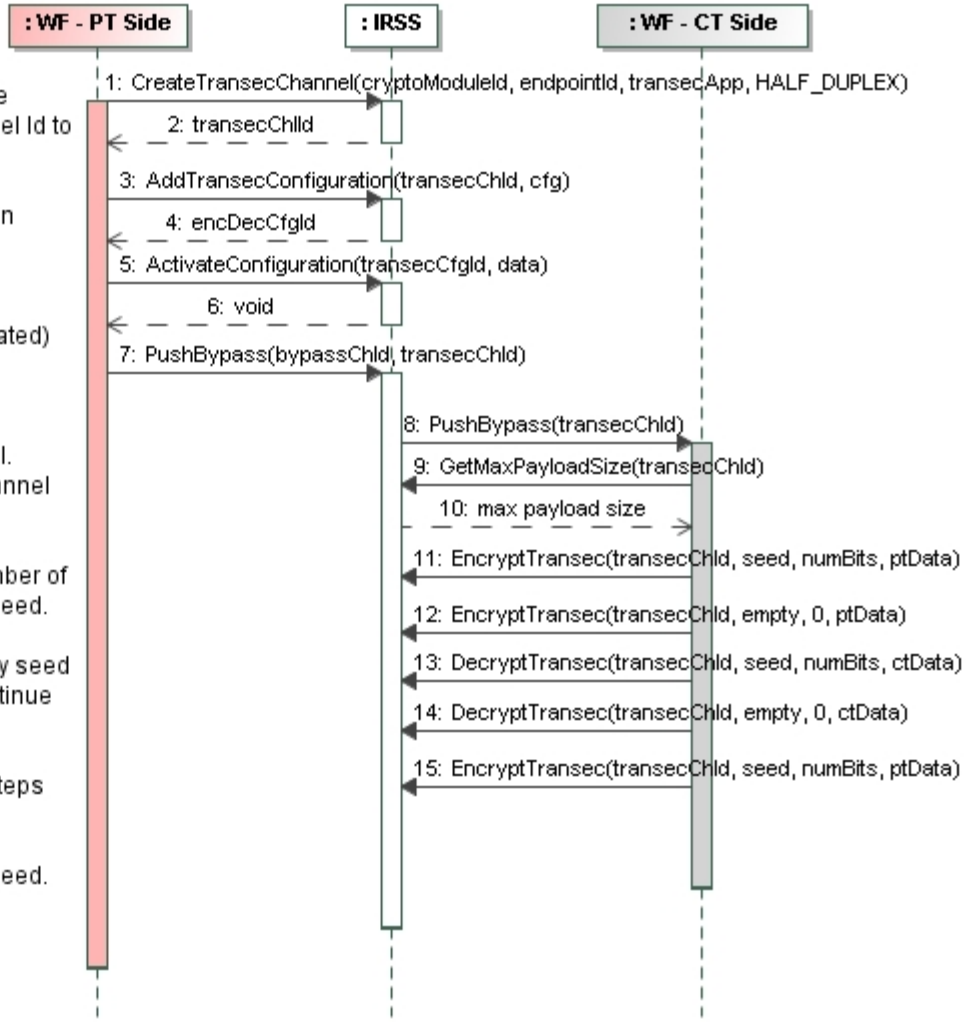
Via TransecChannel inteface:
9 - 10) Get the max payload size for the channel. Packets to be encrypted / decrypted via this channel cannot exceed this max size.

11) Encrypt a packet, passing in seed and number of seed bits. The algorithm is initialized with the seed.

12) Encrypt another packet passing in an empty seed sequence and numSeedBits of 0. This will continue processing without re-initializing the algorithm.

13 - 14) Decrypt instead of encrypt. Similar to steps 11 and 12.

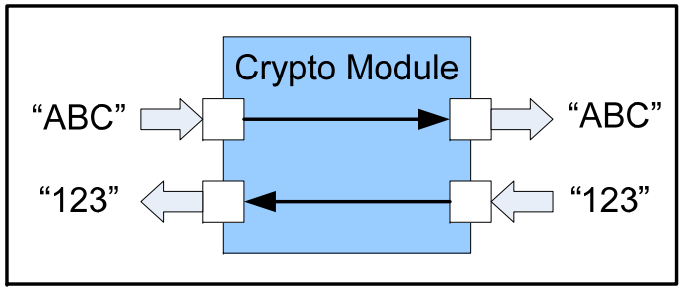
15) Encrypt another packet while specifying a seed. This will re-initialize the algorithm again.



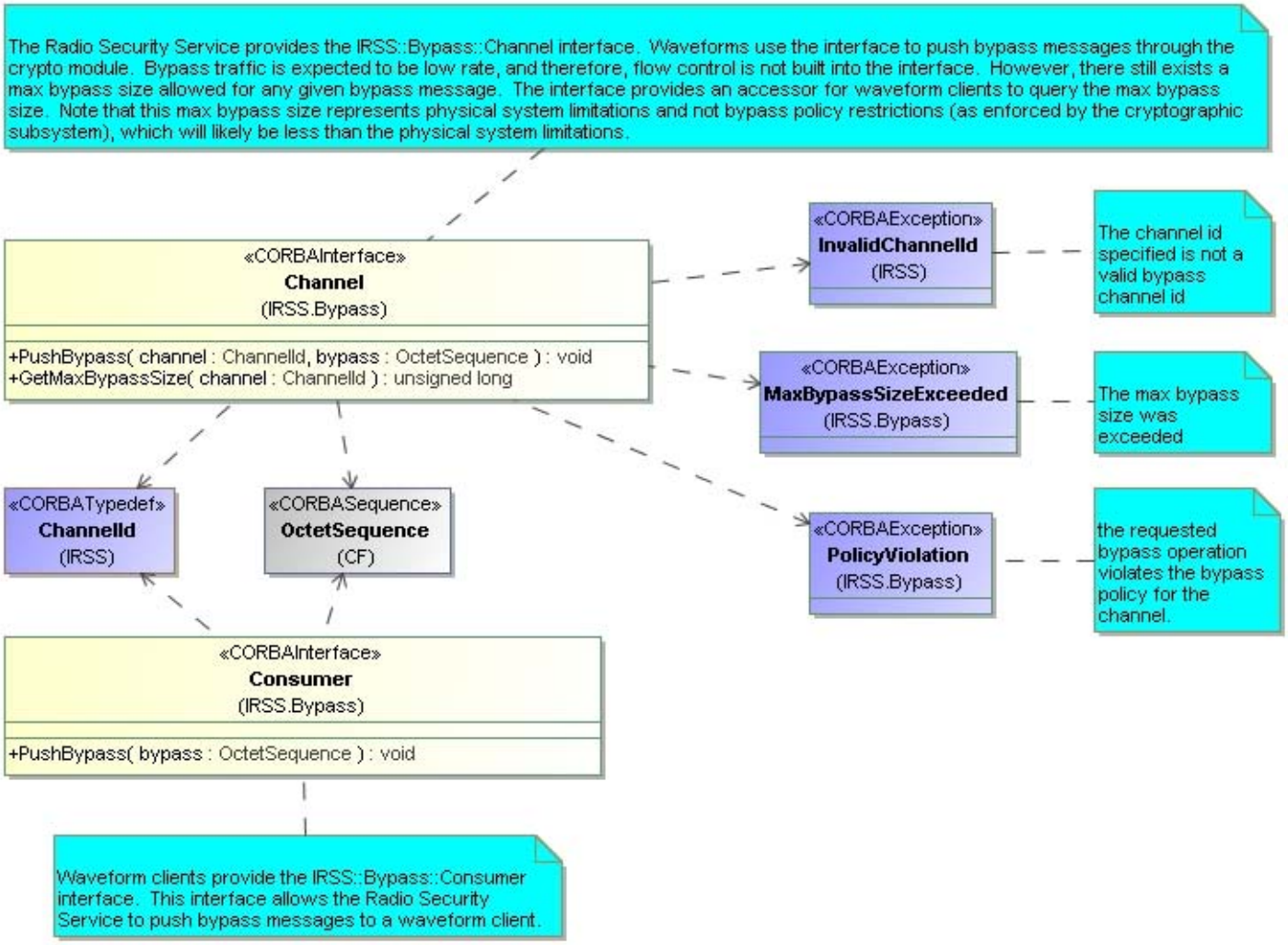
Bypass Module:
Bypass Channels

Bypass Channels

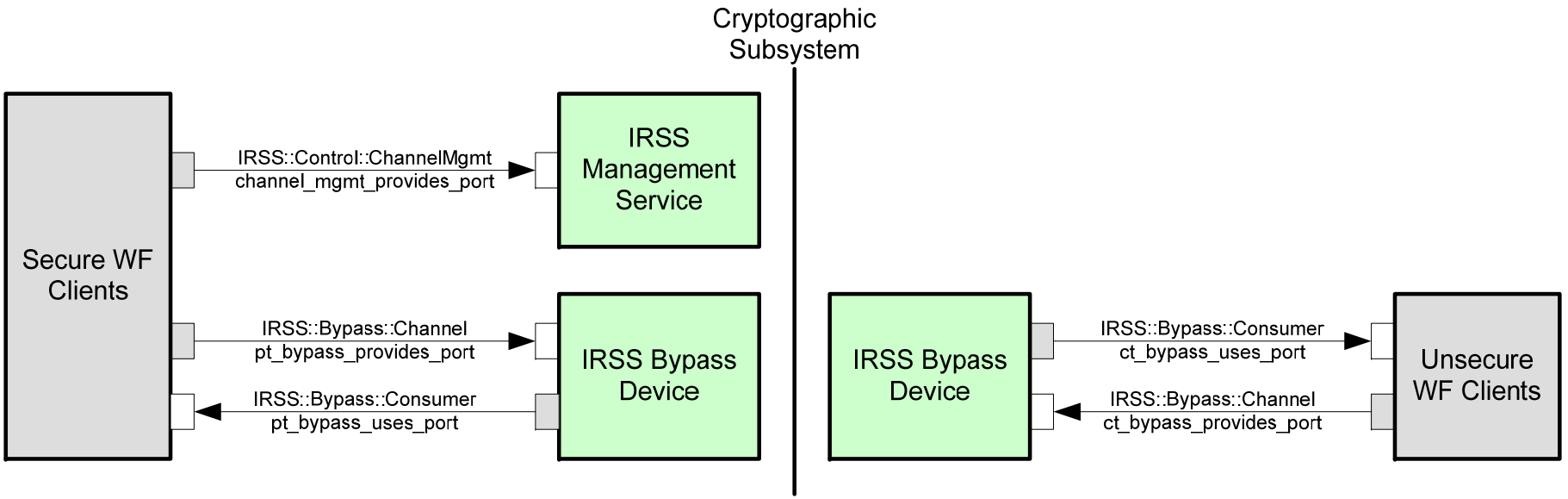
- **Used to bypass control traffic through the security subsystem in platforms with multiple security domains**
- **Bypass channel are unidirectional**
  - Allows for direction dependent policy enforcement
  - Create two channel for bypass in both directions
- **API defines *Channel* and *Consumer* interfaces for both the IRSS and waveform clients**
  - Clients (on one side) invoke push operations on the IRSS to initiate a bypass request
  - IRSS (on the alternate side) invokes push requests on the clients to complete the request
- **Flow control is not defined in either interface**
  - Bypass traffic is expected to be low data rate.



Bypass Channels



Bypass Channels



Bypass Channels - Usage

Via ChannelMgmt interface:
1 - 2) The PT side WF component creates a bypass channel for PT to CT bypass.
5 - 6) The PT side WF component creates a bypass channel for CT to PT bypass.

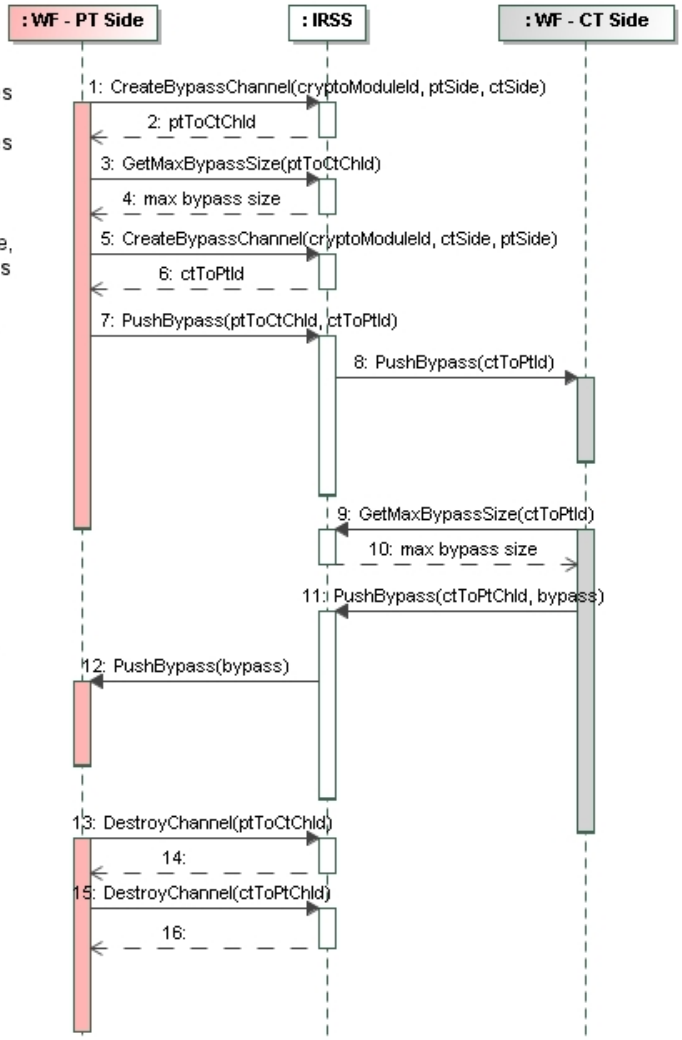
Via Bypass::Channel interface:
3 - 4) Before pushing a bypass message, the waveform must query the max bypass size from the IRSS. This size cannot be exceeded by any one bypass message.
7) The PT side WF pushes a bypass message to the PT side IRSS instance with the ctToPtId.

Via Bypass::Consumer interface
8) The IRSS pushes the bypass message to the CT side WF.

Via Bypass::Channel interface:
9 - 10) The CT Side WF component queries the max bypass size
11) The CT side WF pushes a bypass message to the CT side IRSS instance.

Via Bypass::Consumer interface
12) The IRSS pushes the bypass message to the PT side WF.

Via ChannelMgmt interface:
13 - 16) The bypass channels are destroyed

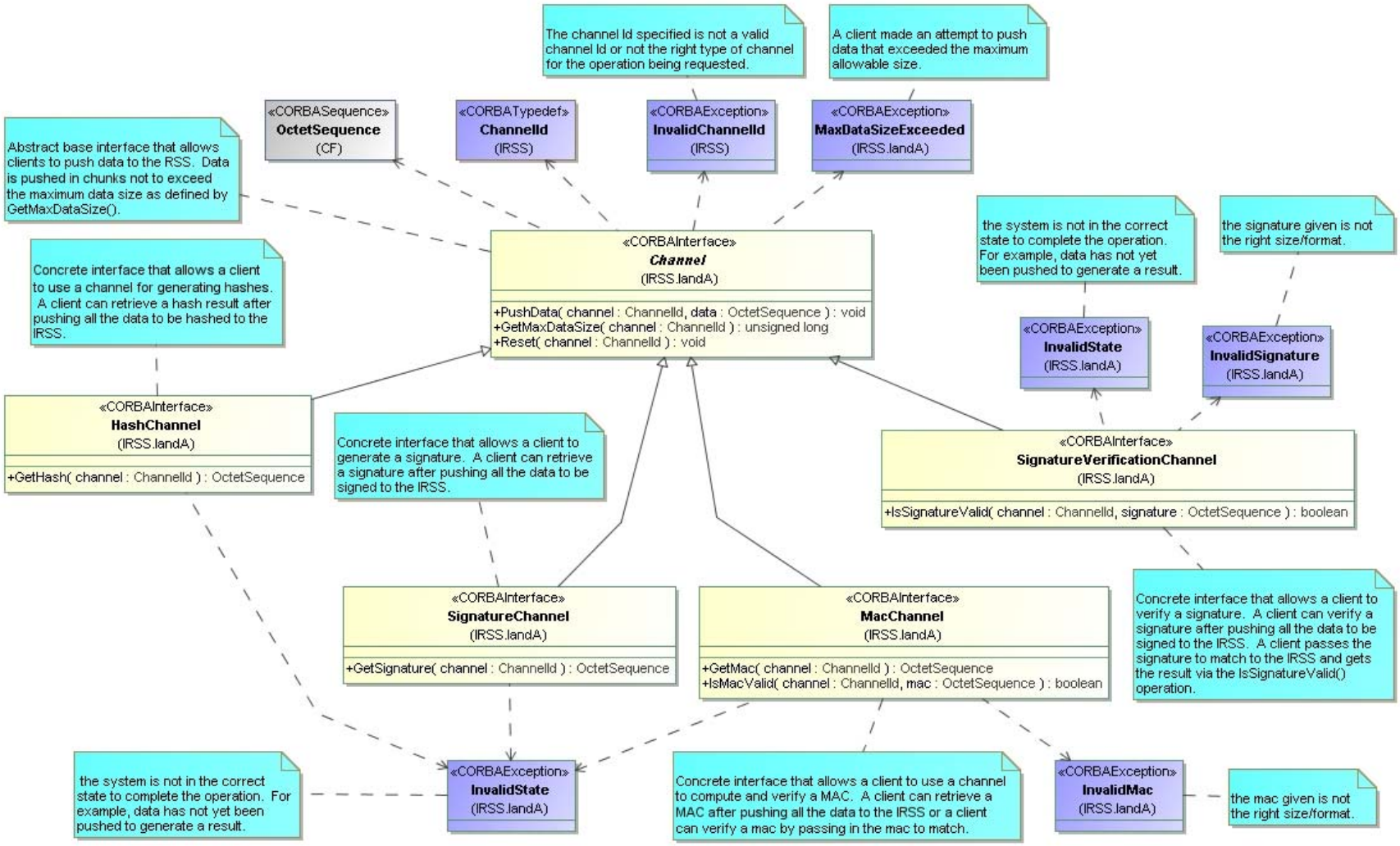


IandA Module:
IandA Channels/Random Interface

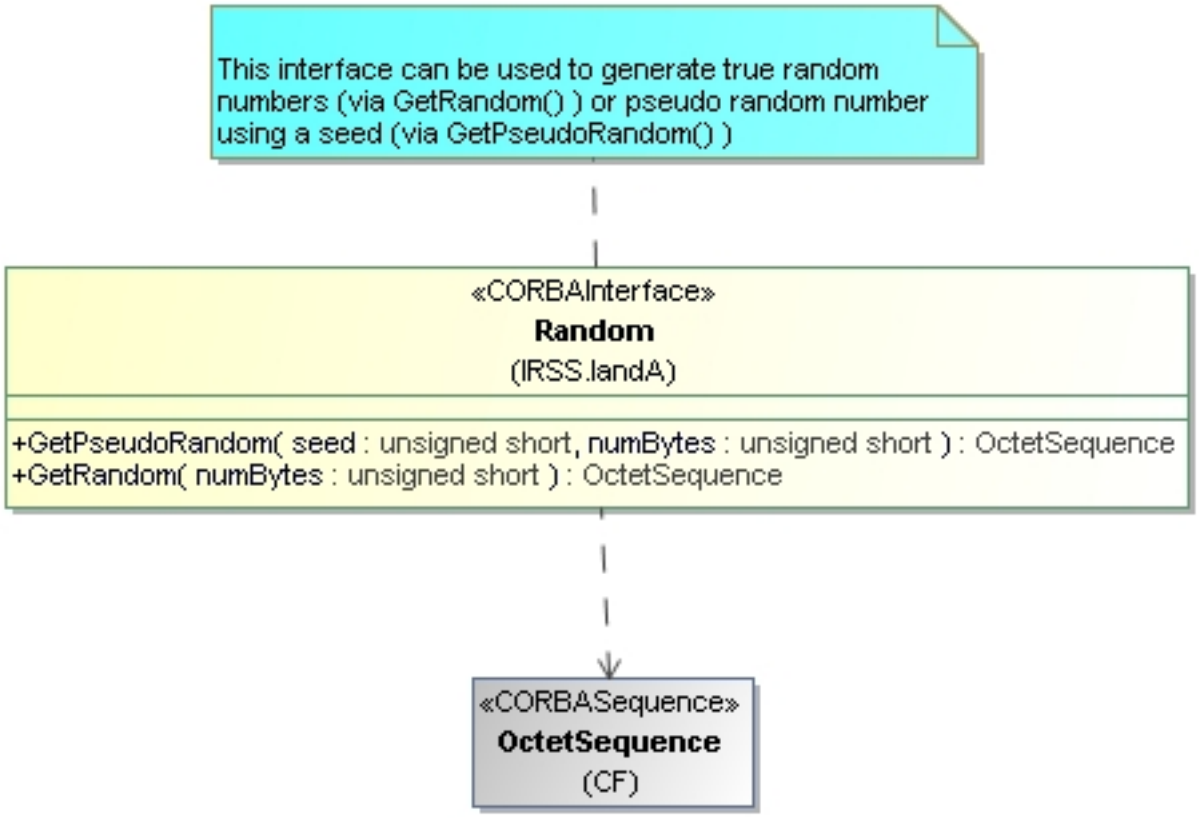
IandA Channels/Random Interface

- **Used to provide security services to clients**
  - Hash generation
  - MAC generation/verification
  - Signature generation/verification
  - Random number generation
- **IandA Channels**
  - Common base interface for pushing data to the security subsystem
  - Unique derived interfaces for querying results
- **Random Interface**
  - Used to generate random numbers
  - Supports two modes:
    - True random: uses unpredictable (e.g. noise) conditions to generate random number sequences
    - Pseudorandom: seed based algorithm for generating repeatable random number sequences

IandA Channels



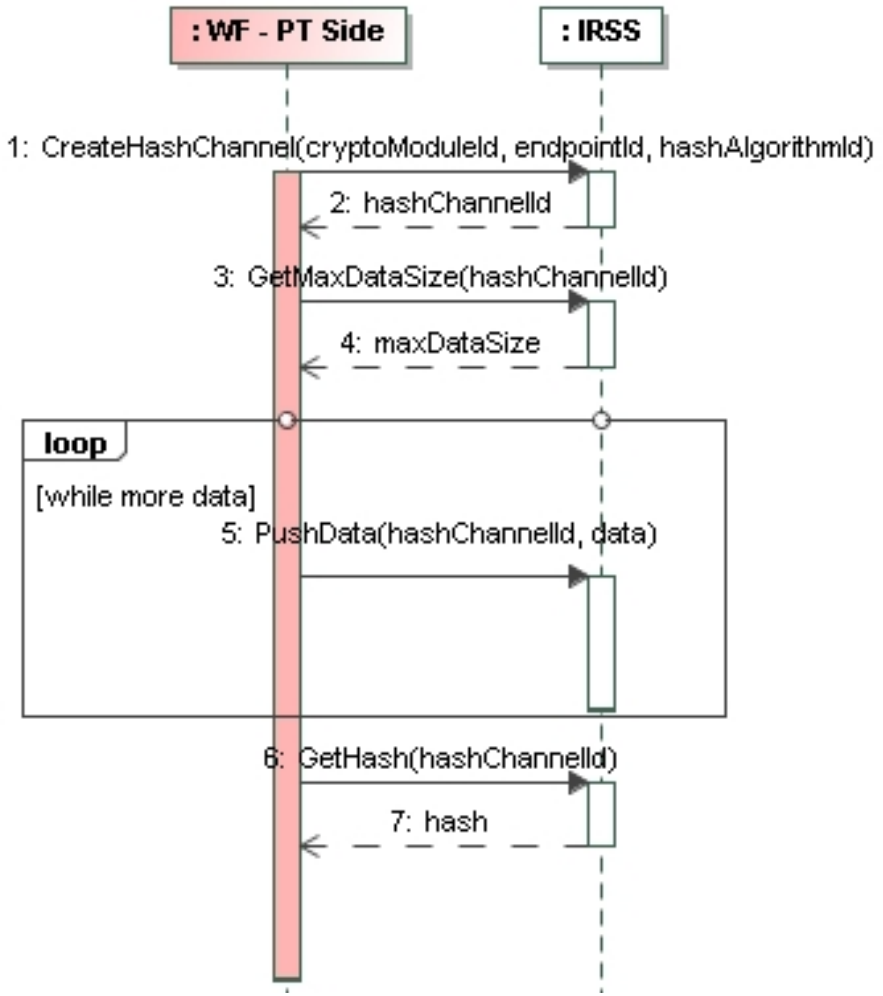
Random Interface



IandA Channels - Usage

Via ChannelMgmt interface:
1-2) Create a Hash Channel. This allocates cryptographic resources for the hash function and returns the channel Id to use.

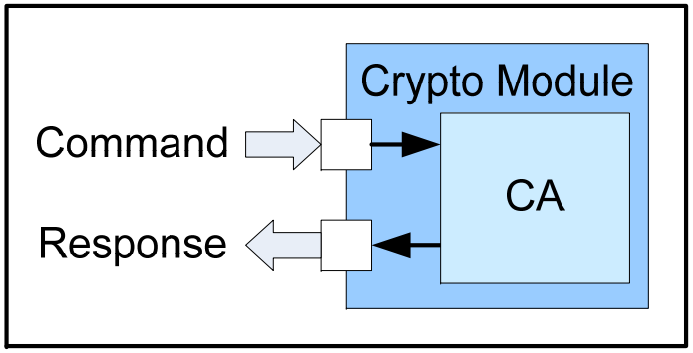
Via HashChannel interface:
3-4) Get the max data size for the channel. Data packets pushed to the channel cannot exceed this max size.
5) Loop to push the data to be hashed to the IRSS using the channel Id returned in step 2.
6-7) When all the data has been pushed, the hash results can be retrieved.



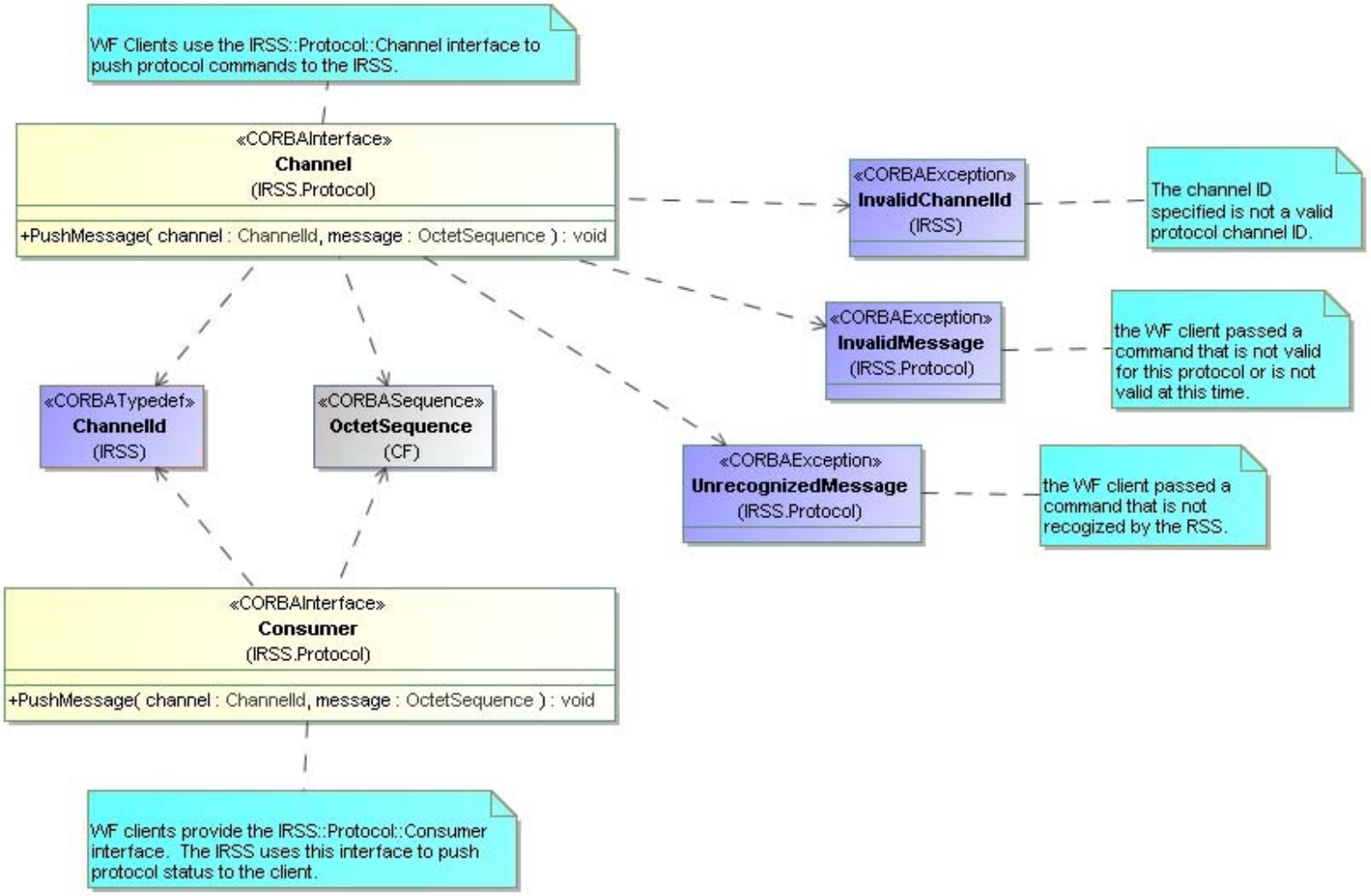
Protocol Module:
Protocol Interfaces

Protocol Channels

- **Used to exchange protocol messages with a cryptographic application (CA)**
  - Generic messaging API
  - Message definition is protocol dependent
    - Appendices will define the format for a specific protocol
  - Example, used to support an IKE protocol
- **API defines *Channel* and *Consumer* interfaces for both the IRSS and waveform clients, respectively**
  - Clients invoke push operations on the IRSS to send messages to the CA
  - The CA invokes push operations on the clients to send messages to the waveform

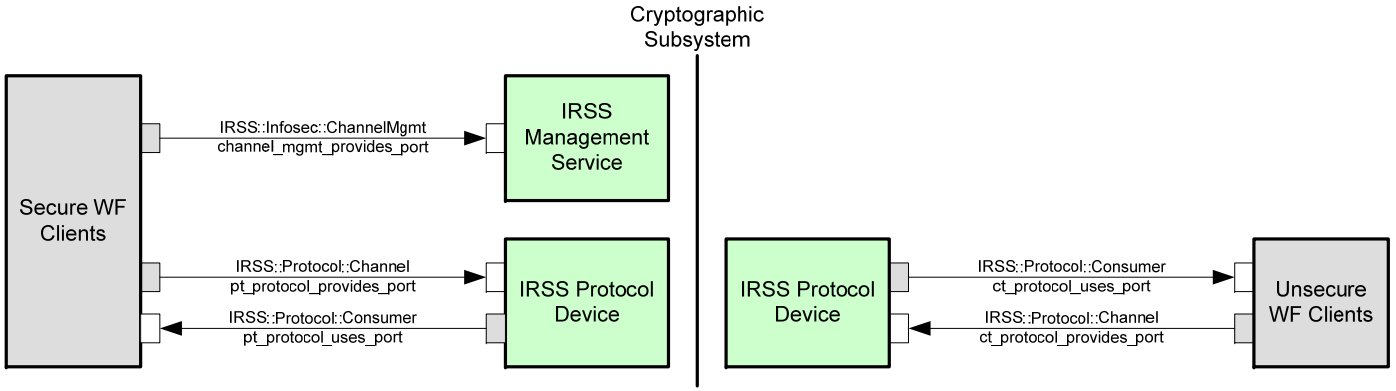


Protocol Channels



Protocol Channels

Two-Sided Port Diagram



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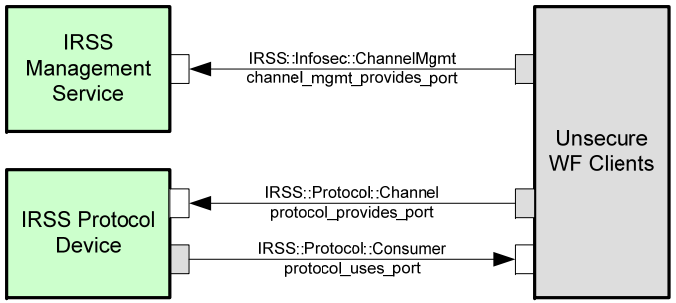


Protocol Channels - Usage

Via the ChannelMgmt interface:
1-2) Create a protocol channel. This initializes the protocol for that channel using the specified protocol ID and returns a channel ID to use.

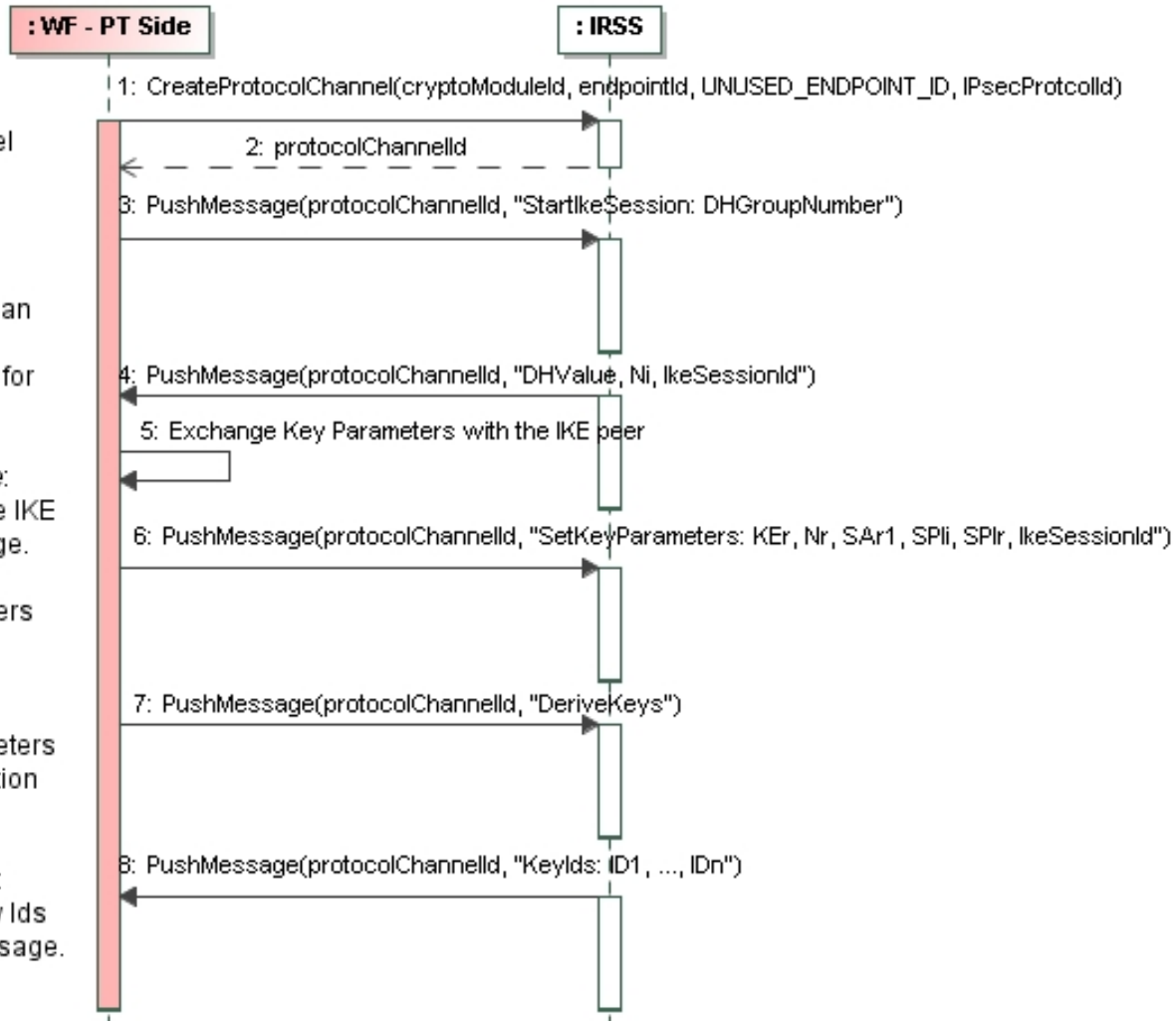
Via the Protocol::Channel interface:
3) Send a protocol message to start an IKE session. The client specifies the Diffie-Hellman group number to use for the session.

Via the Protocol::Consumer interface:
4)The IRSS pushes the results of the IKE initiation in a protocol status message.

5) the client exchanges key parameters with its remote IKE peer.

Via the Protocol::Channel interface:
6-7) The client sends the key parameters to the IRSS and requests the deriviation of keys.

Via the Protocol Consumer interface:
8) The IRSS returns the resulting key Ids to the client in a protocol status message.



Questions?